

# Basics of Interferometry

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Sept 24th 2020



# Outline

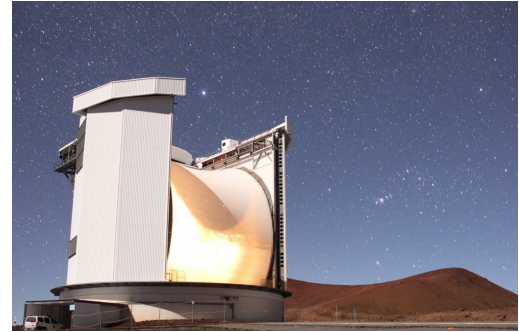
- Motivation and Overview
- The two-element interferometer
- Complex Correlators
- The Visibility Function
- Fourier Transform Relationship
- Sampling the visibility in the uv-plane
- Resources



# Why observe with an Interferometer?

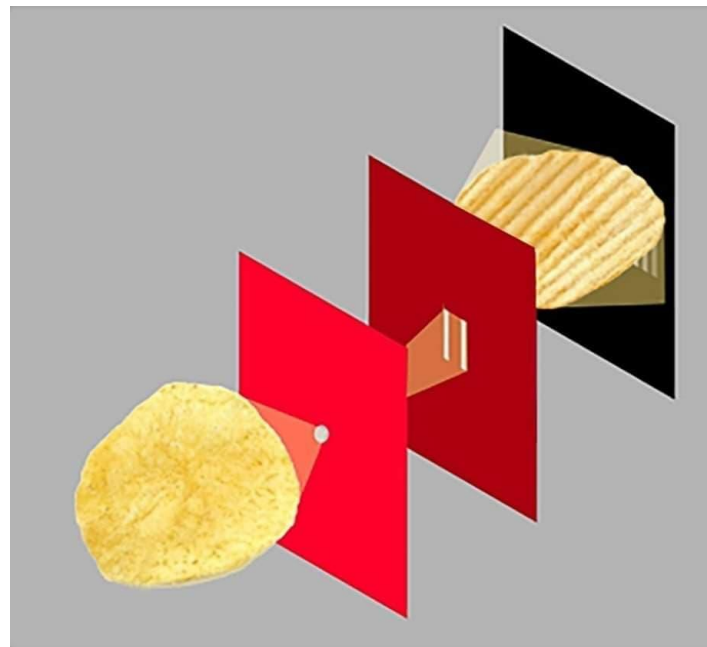
- Obtain **high resolution** at **long wavelengths**.
- Resolution ( $\theta$ ) determined by the **separation** between telescopes (**B**) rather than the dish diameter (**D**).
- JCMT @  $\lambda = 850 \mu\text{m}$ ,  $D = 15\text{m} \rightarrow \theta \sim 14''$
- ALMA @  $\lambda = 850 \mu\text{m}$ ,  $B = 2.5\text{km} \rightarrow \theta \sim 0.07''$

$$\theta = 1.22 \frac{\lambda}{D} \longrightarrow \theta = \frac{\lambda}{B}$$

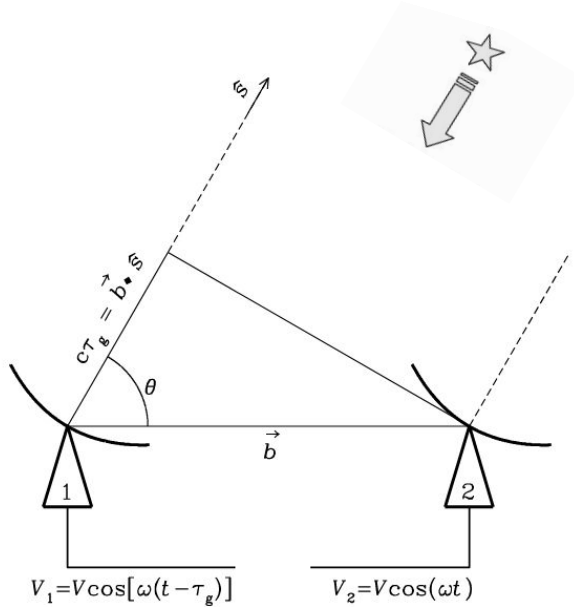


# Radio Interferometry Overview:

- Interferometers multiply signals from pairs of antennas to obtain **samples** of a **complex** function called the **Visibility**.
- The Visibility is a **Fourier Transform** of the sky brightness.
- The **samples measured** depend on the antenna separation, orientation, and observing wavelength.
- Imaging require an **inverse** Fourier Transform of the samples and mitigation of sampling sparseness (CLEAN lecture)

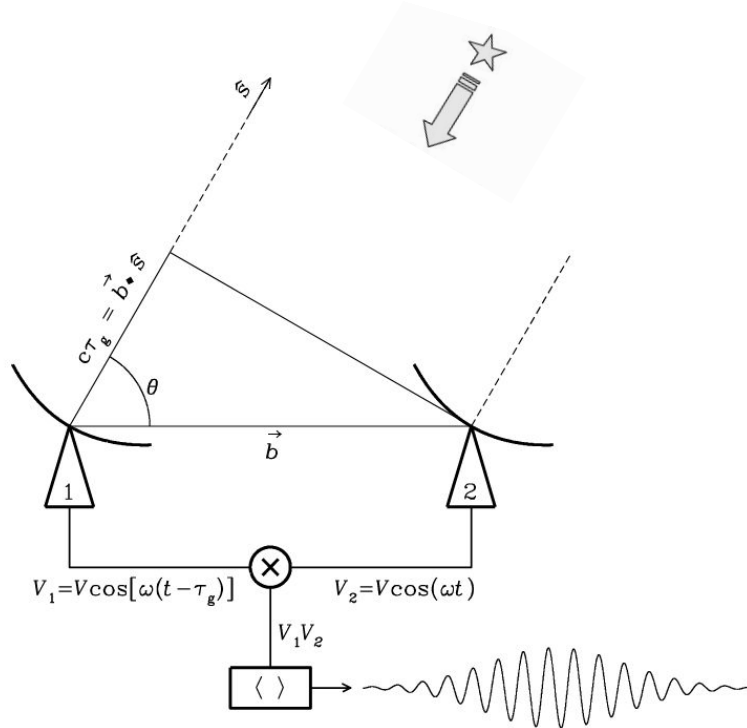


# Two-element interferometer + cosine correlator



- Let's imagine a pair of antennas separated by baseline distance  $\mathbf{b}$  observing a source in direction  $\mathbf{s}$  at frequency  $\nu$ .
- Each antenna collects and amplifies the signal to measure a voltage  $\mathbf{V}$  oscillating at  $\omega = 2\pi\nu$ .
- The same signal reaches both antennas, one sees a delay  $\tau_g$ .

# Two-element interferometer + cosine correlator



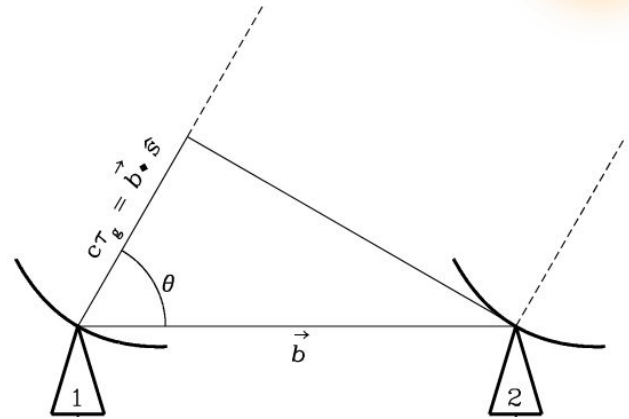
- The signals are digitized, then multiplied and averaged in a **correlator** to produce fringes with response  $R_c$ .
- Fringe **amplitude**  $\propto$  Source **brightness**.
- Fringe **phase** is sensitive to source **position**.

$$R_c = \left( \frac{V^2}{2} \right) \cos(\omega\tau_g)$$

# The complex correlator

- What if we observe an extended source  $I(\mathbf{s})$ ?
- Cosine correlator is only sensitive to **even** component of extended sources.
- Add  $90^\circ$  delay to make sine correlator and measure **odd** component too.

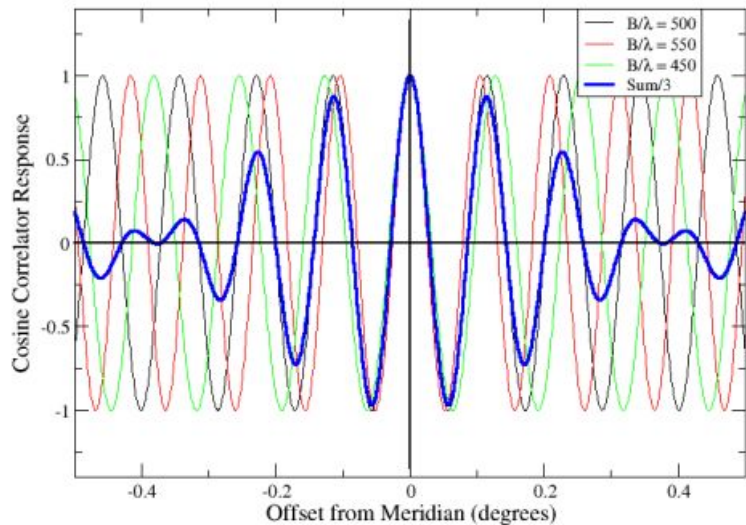
$$I(\mathbf{s}) = \text{Image of concentric circles}$$



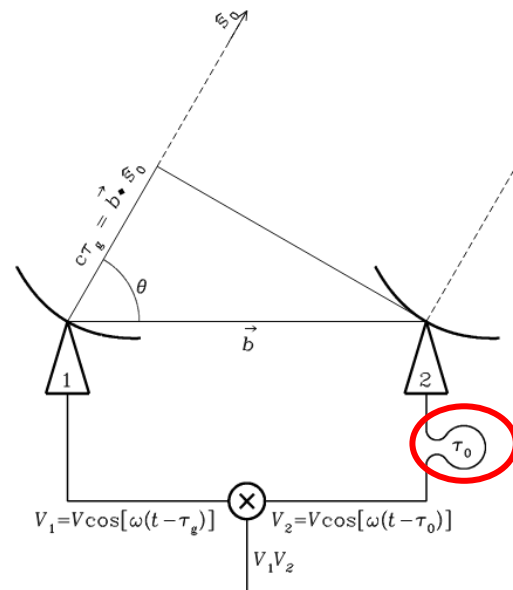
$$R_C = \iint I(\mathbf{s}) \cos(2\pi \nu \mathbf{b} \cdot \mathbf{s} / c) d\Omega = \iint I_E(\mathbf{s}) \cos(2\pi \nu \mathbf{b} \cdot \mathbf{s} / c) d\Omega$$

$$R_S = \iint I(\mathbf{s}) \sin(2\pi \nu \mathbf{b} \cdot \mathbf{s} / c) d\Omega = \iint I_O(\mathbf{s}) \sin(2\pi \nu \mathbf{b} \cdot \mathbf{s} / c) d\Omega$$

# Other considerations - Bandwidth and Fringe Tracking



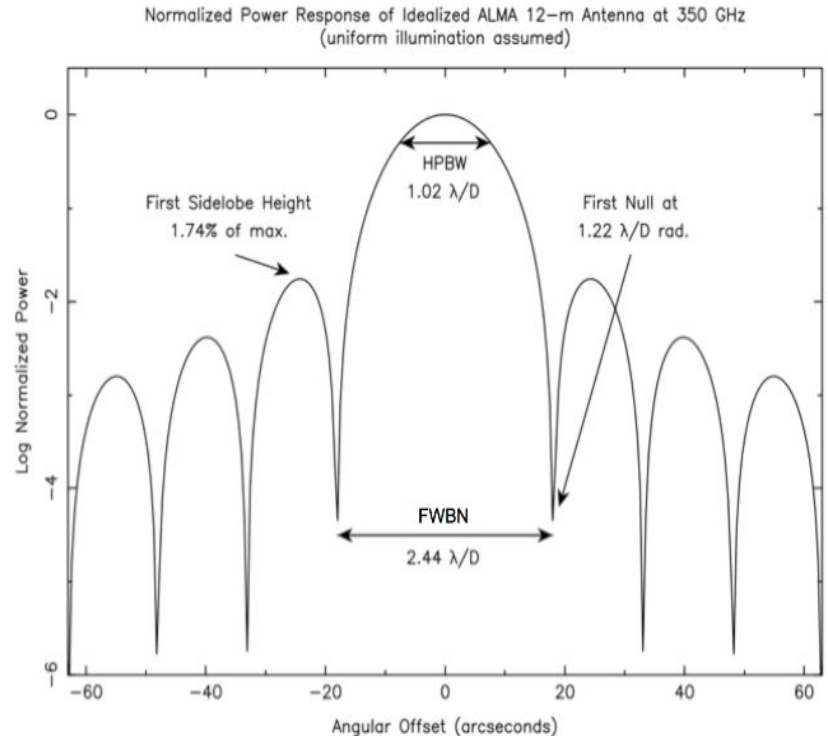
- Finite bandwidth attenuates fringe amplitude away from meridian.
- Earth's rotation moves sources through fringes rapidly.



- Solve both problems by adding extra delay to track a reference “phase center”.

# Other considerations - Primary Beam

- Parabolic antennas are not uniformly sensitive → emission away from primary beam center attenuated.
- Physically track the motion of the source to compensate.



# The Visibility Function

- The **complex Visibility** can now be defined.
- Under certain conditions, the Visibility is a 2D **Fourier Transform** of the sky brightness.

$$V = R_C - iR_S = Ae^{-i\phi}$$

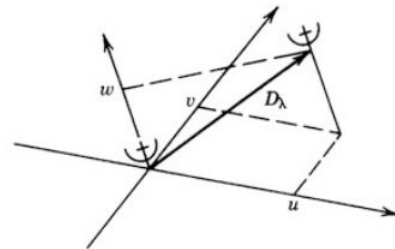
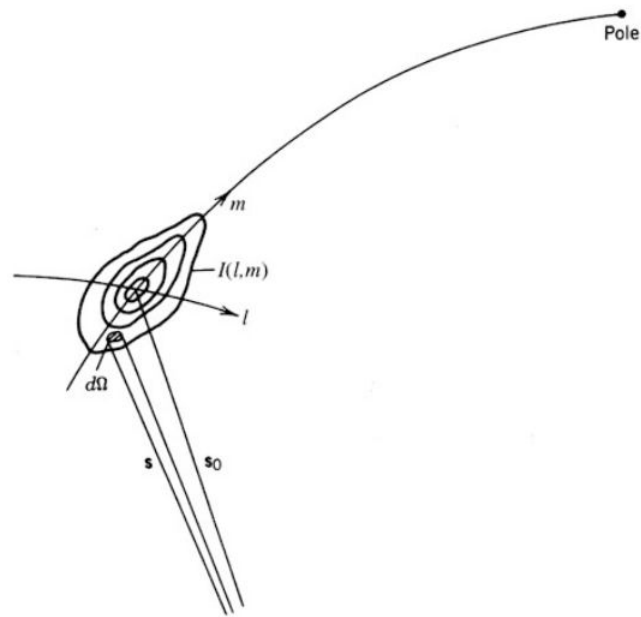
$$A = \sqrt{R_C^2 + R_S^2}$$

$$\phi = \tan^{-1}\left(\frac{R_S}{R_C}\right)$$

$$V_\nu(\mathbf{b}) = R_C - iR_S = \iint I_\nu(s) e^{-2\pi i \nu \mathbf{b} \cdot \mathbf{s} / c} d\Omega$$

# $uv$ -plane coordinates

- Image plane:  $l$  and  $m$  are angular separations on sky East/West and North/South, respectively.
- Visibility ( $uv$ ) plane:  $u$  and  $v$  are **spatial frequencies** East/West and North/South, respectively.
- $u$  and  $v$  are **wavenumbers**, i.e. the length of a baseline in **cycles of the observing wavelength**.



# Fourier Transform relationship

- The Fourier transform relationship between the image and uv-plane is now:

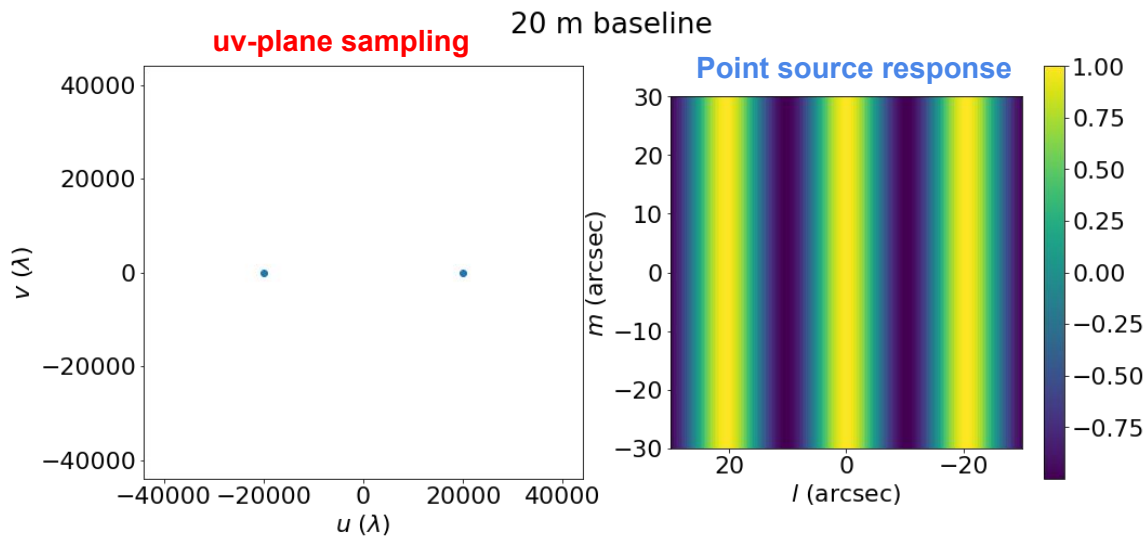
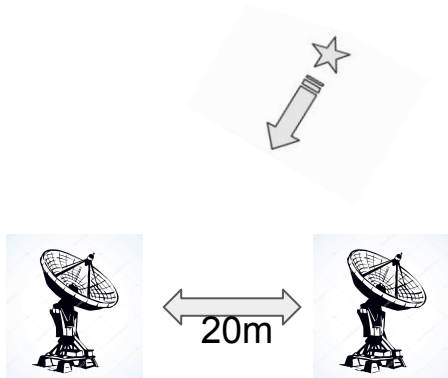
$$V(u, v) = \iint I_\nu(l, m) e^{-2\pi i(ul+vm)} dl dm$$

- **Our goal - measure  $I(l,m)$  from our samples of  $V(u,v)$ .**
- With complete sampling of  $V(u,v)$  we could simply apply an inverse Fourier transform to recover  $I(l,m)$ :

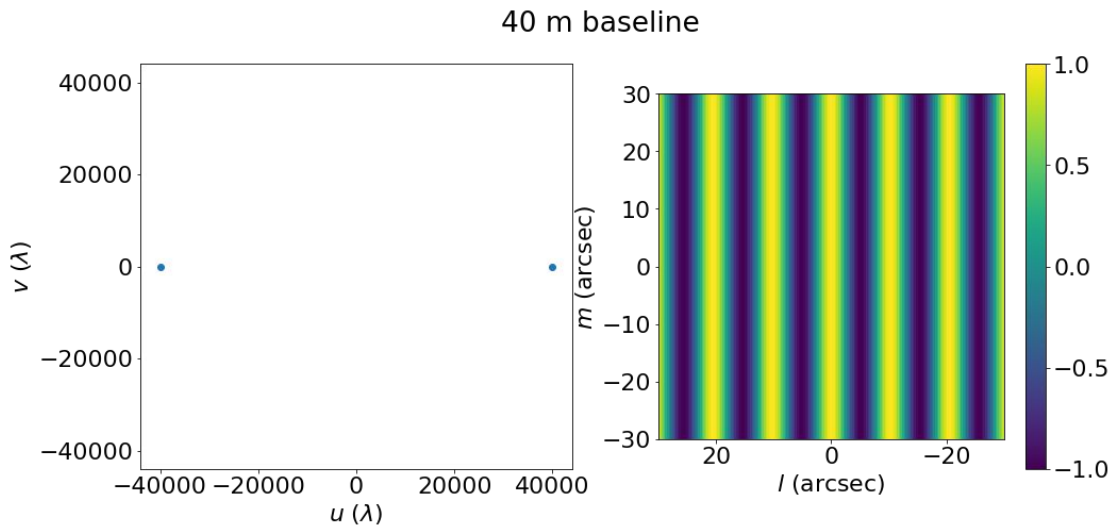
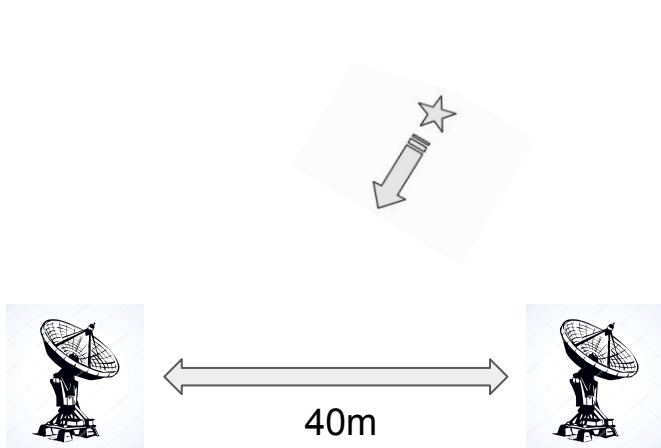
$$I_\nu(l, m) = \iint V(u, v) e^{2\pi i(ul+vm)} dudv$$

# Sampling the visibility.

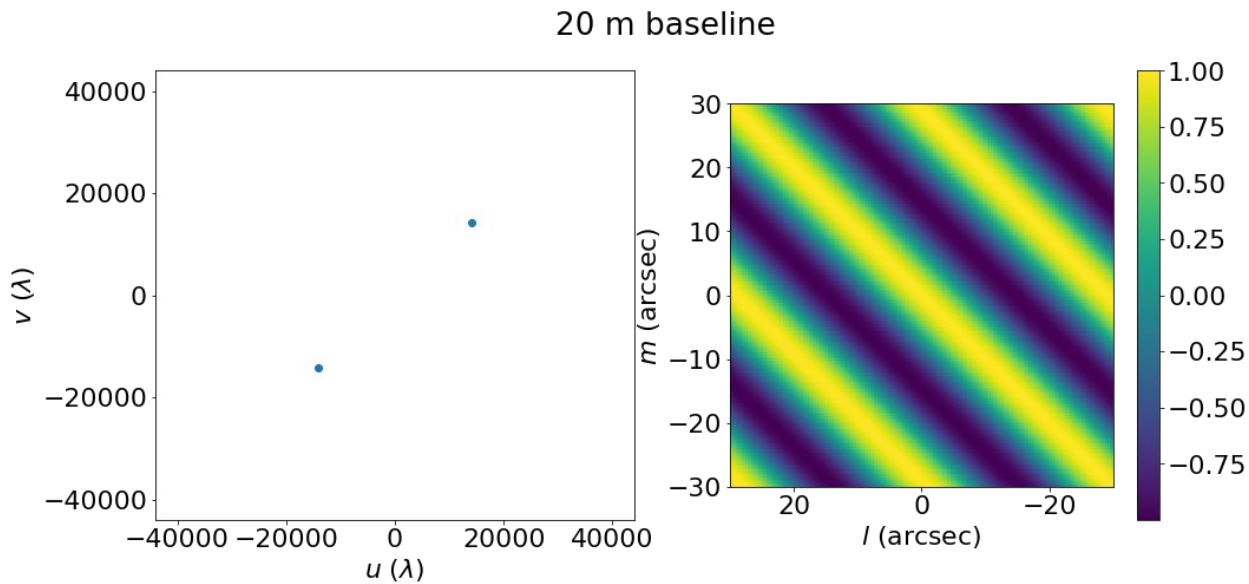
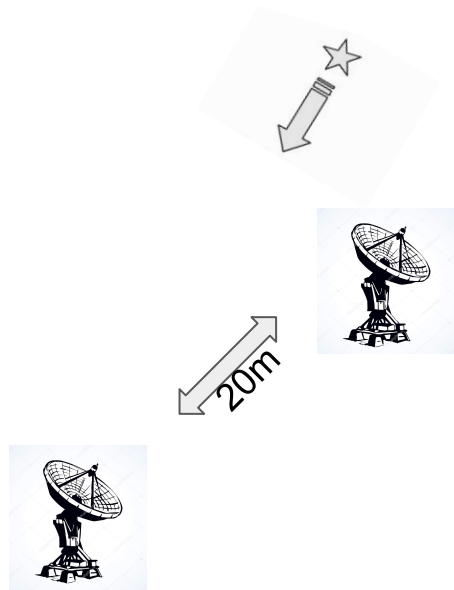
- Each unique baseline vector  $\mathbf{b}$  measures a different **spatial frequency** determined by the **projected** baseline length in units of the observing wavelength.
- Assume we observe a point source at a wavelength of 1 mm with a single baseline:



# Sampling the visibility.

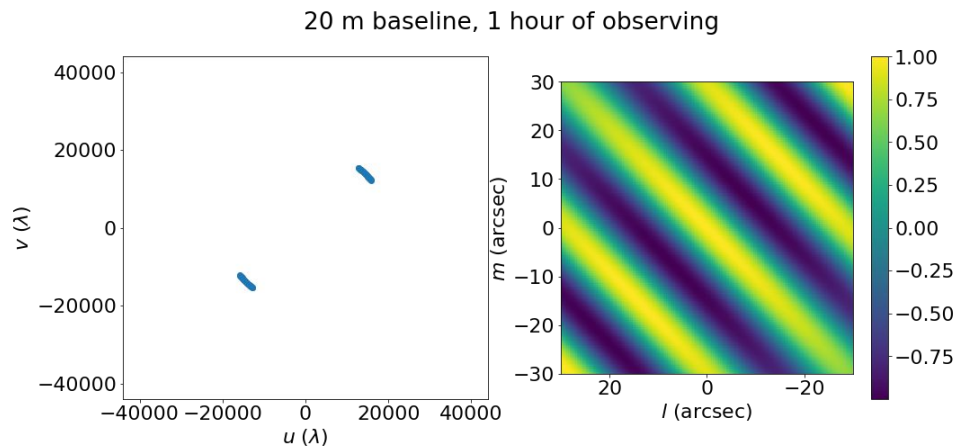
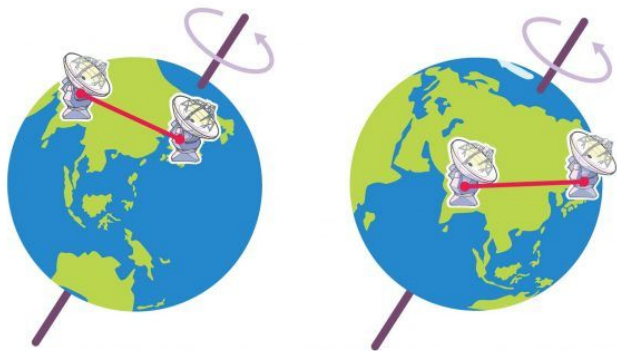


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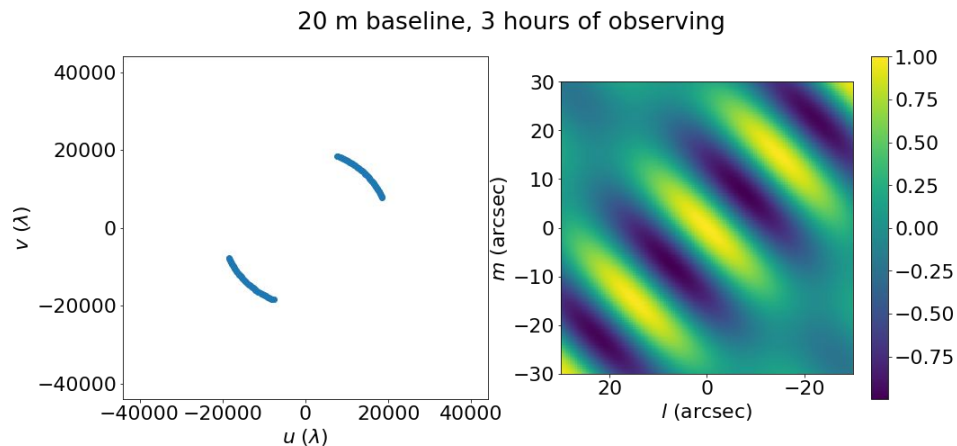
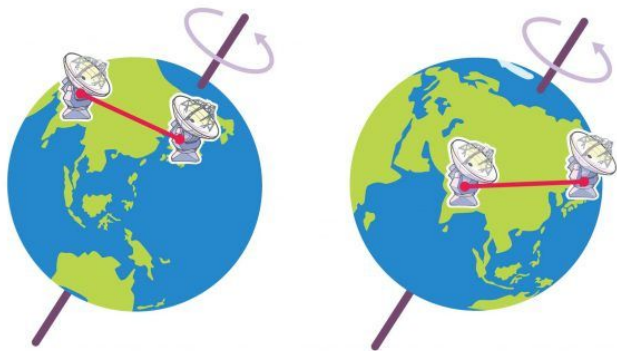
# Earth Rotation Aperture Synthesis.

- Baseline projection **changes** as the Earth rotates!
- This allows us to fill in the uv-plane over time.



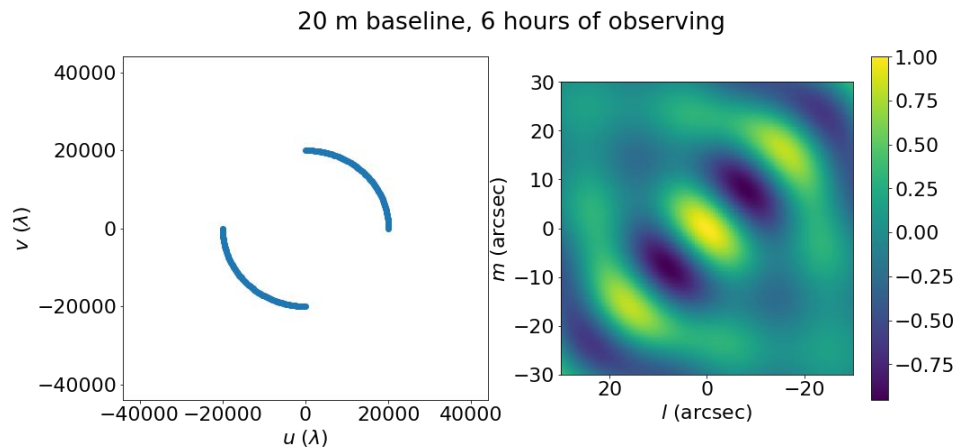
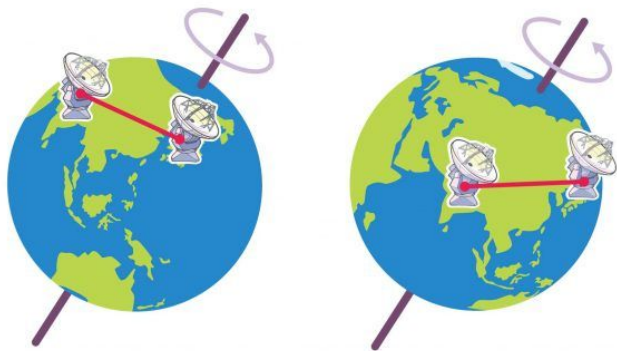
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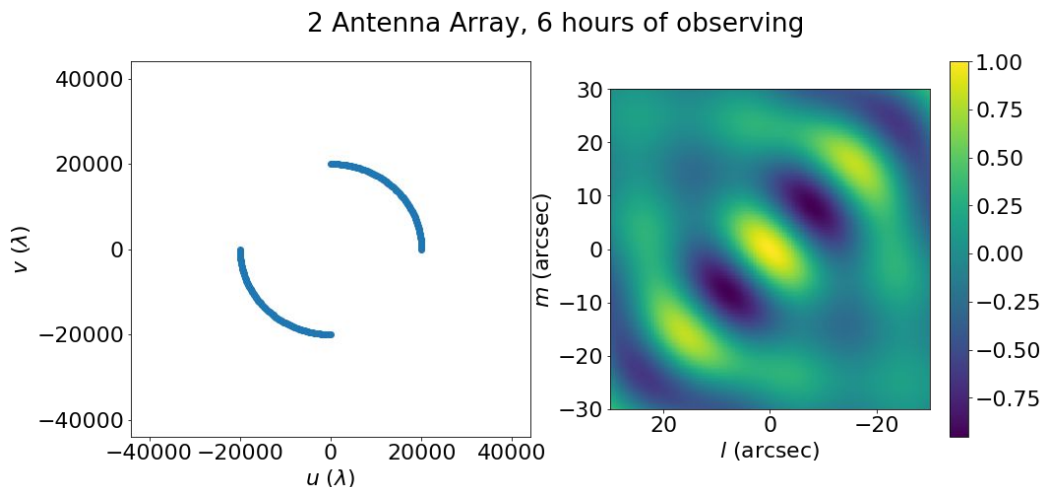
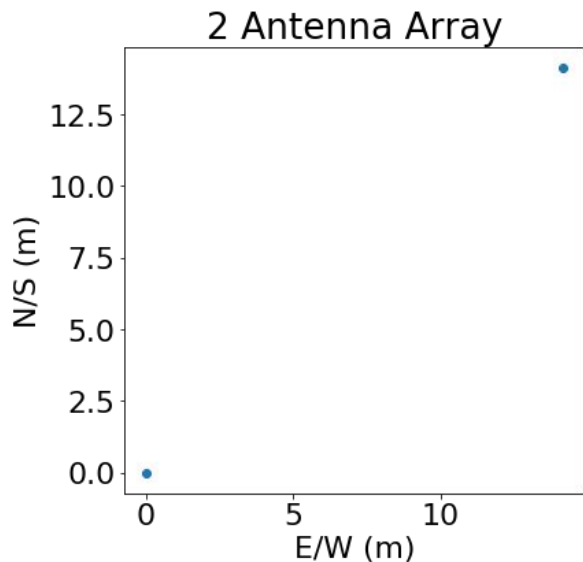
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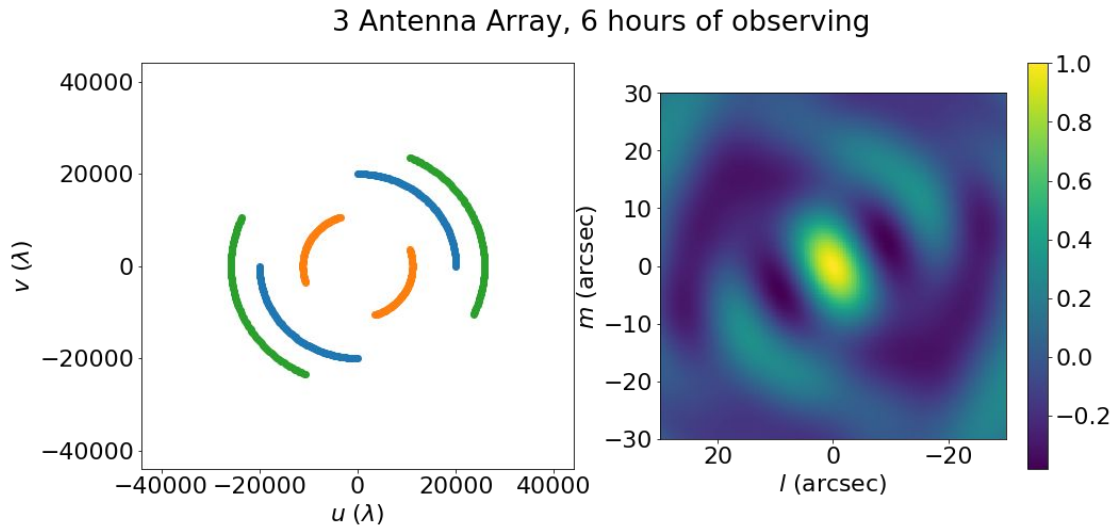
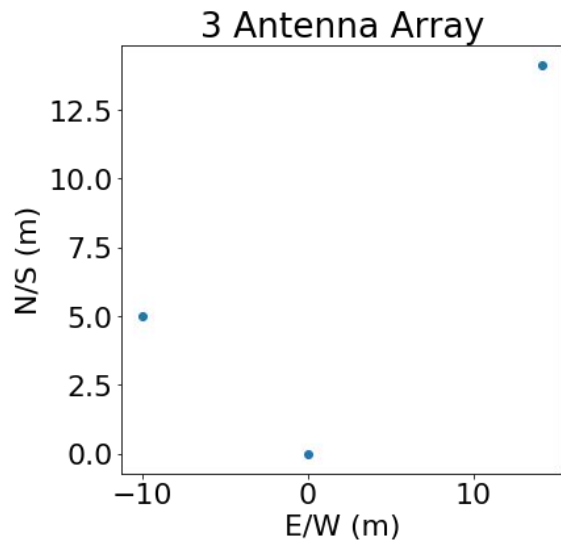
# Multi-element arrays

- We also can improve our uv-coverage by adding more antennas with different separations.



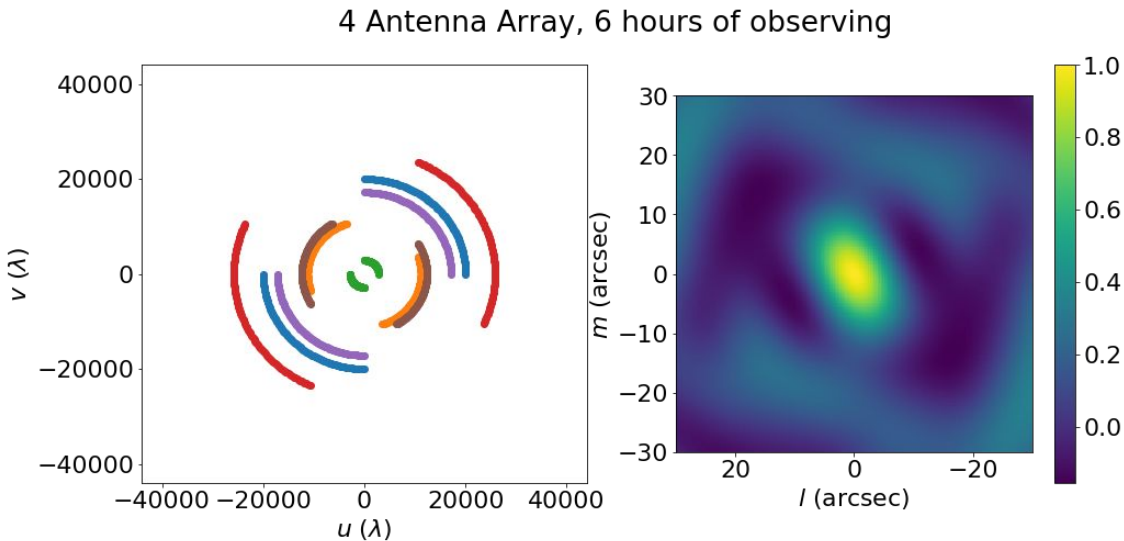
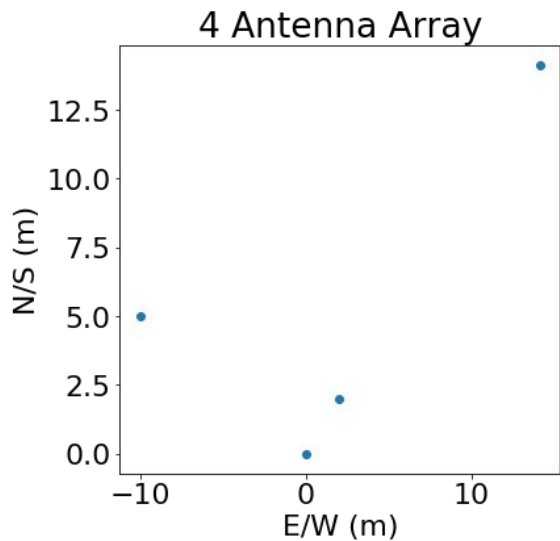
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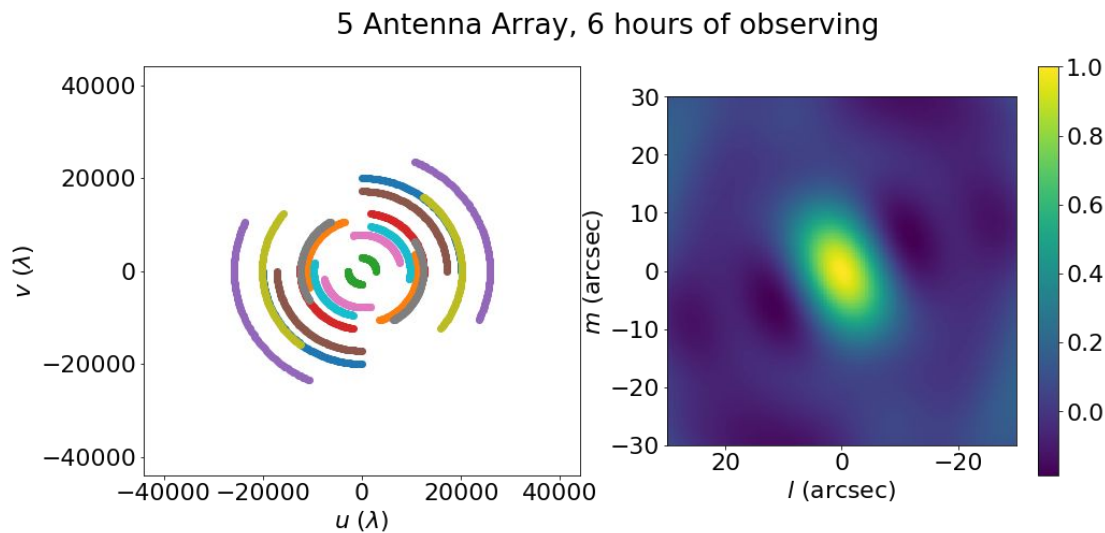
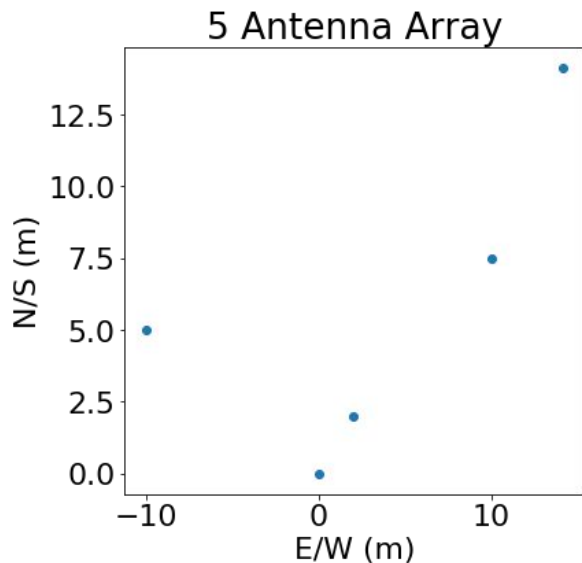
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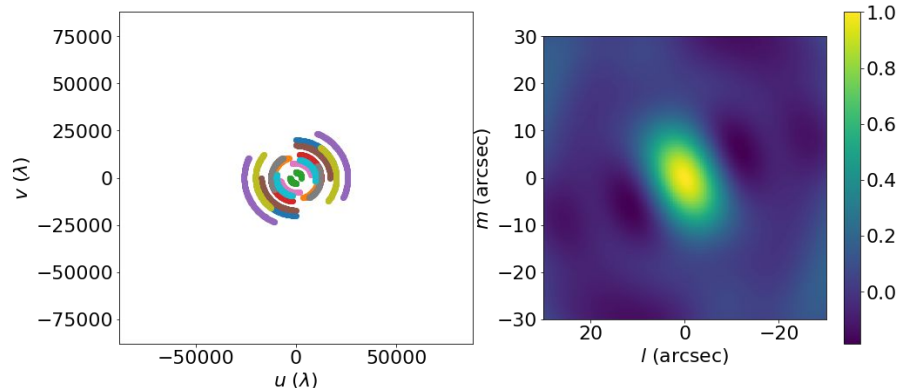
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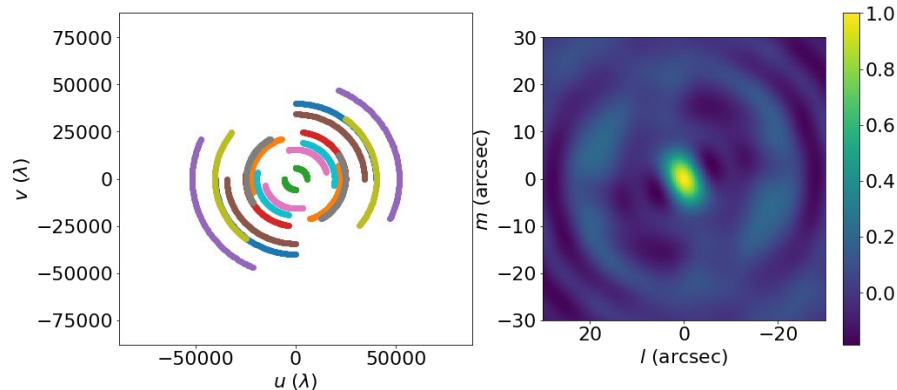
# Frequency dependence

- The uv-coverage is also dependent on our observing wavelength.
- Better resolution can be obtained at shorter wavelengths (higher frequencies).

5 Antenna Array, 6 hours of observing (1 mm)



5 Antenna Array, 6 hours of observing (0.5mm)



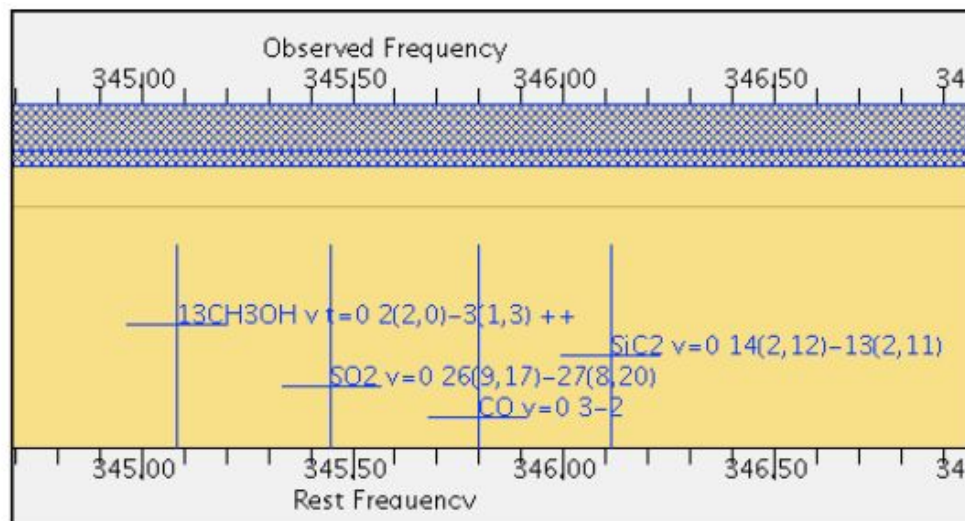
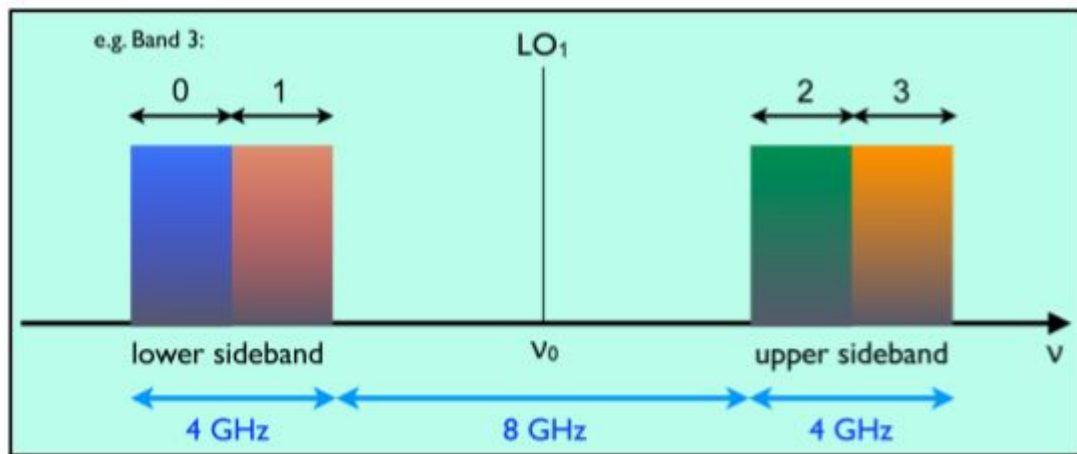
# Resources

- Interferometry is a **deep** topic - these will help:
- NRAO Summer School Lectures - perfect for beginners, has recorded lectures and slides:  
<https://science.nrao.edu/science/meetings/2018/16th-synthesis-imaging-workshop/16th-synthesis-imaging-workshop-lectures>
- Essential Radio Astronomy - beginner textbook <https://www.cv.nrao.edu/~sransom/web/xxx.html>
- Interferometry and Synthesis in Radio Astronomy - **extremely technical** but comprehensive textbook: <https://link.springer.com/book/10.1007/978-3-319-44431-4>
- ALMA Documentation - See the proposer's guide and primer for easy introduction, and the technical handbook for detailed inquiries.  
<https://almascience.eso.org/documents-and-tools/cycle-8-documents>

Questions?

# Correlator Stuff

- Signals from the ALMA antennas are combined (heterodyning) with a high frequency signal (local oscillator) to downconvert them to a lower (intermediate) frequency for easier processing.
- This produces an upper and lower sideband separated from
- Up to 4 ~2 GHz wide chunks of bandwidth (basebands) from either sideband can be sent to the correlator.
- Correlator resources are allocated to the basebands to divide them into one or more spectral windows with varying bandwidth/resolution.
- Example configurations of correlator.
- Note things are complex and vary between telescopes depending on receiver/correlator setup.



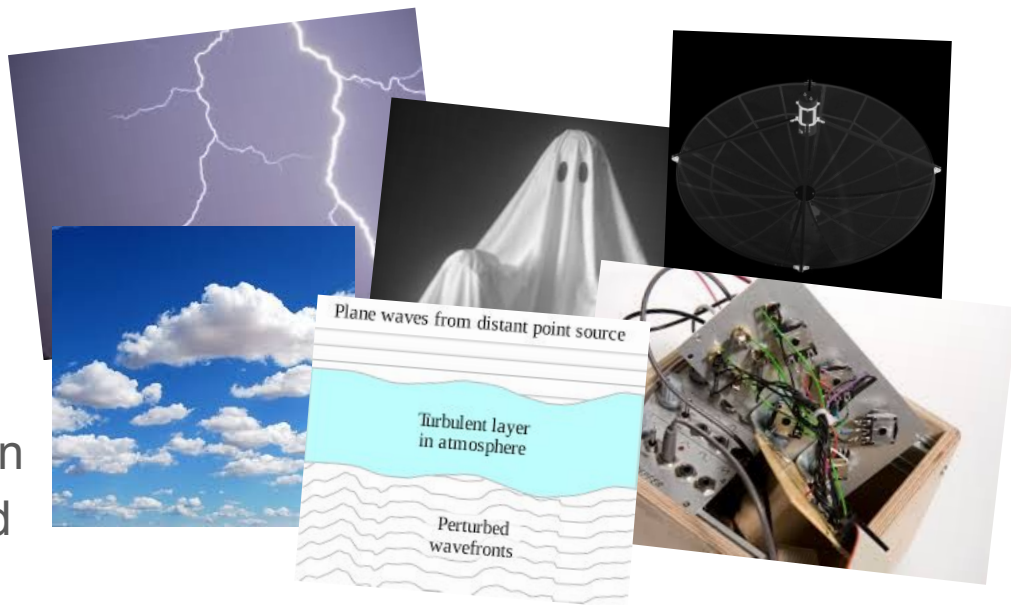
# ALMA Calibration

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# Goal of Calibration

- Interferometers try to measure the visibility function...
- ... but the atmosphere, wet weather, antenna errors, electronics problems, and other issues corrupt our measurements.
- Through calibration we want to eliminate these effects and obtain accurate visibility amplitudes and phases.

$$V(u, v) = \iint I_\nu(l, m) e^{-2\pi i(ul+vm)} dl dm$$



# Antenna Calibration equation

- The measured visibility  $V_m$  on baseline between antennas  $i, j$  is corrupted by a **complex gain** factor which varies with time  $t_k$  and frequency  $\nu_f$ .

$$\mathcal{V}_o^{i,j}(t_k, \nu_f) = \mathcal{V}_m^{i,j}(t_k, \nu_f) * G^{i,j}(t_k, \nu_f)$$

- Amplitude and phase errors can be factored into **antenna-based** complex gains:

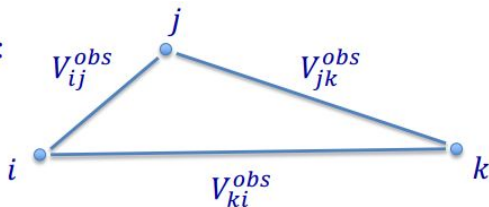
$$\begin{aligned} G^{i,j}(t_k, \nu_f) = & G^i G^j = \\ & A^i(t_k, \nu_0) * A^j(t_k, \nu_0) \text{ Temporal amplitude} \\ & + A^i(t_0, \nu_f) * A^j(t_0, \nu_f) \text{ Bandpass amplitude} \\ & \phi^i(t_k, \nu_0) - \phi^j(t_k, \nu_0) \text{ Temporal phase} \\ & + \phi^i(t_0, \nu_f) - \phi^j(t_0, \nu_f) \text{ Bandpass phase} \\ & + \Delta G^{i,j}(t_k, \nu_f) \text{ Any additional correction} \end{aligned}$$

# Closure Relationships

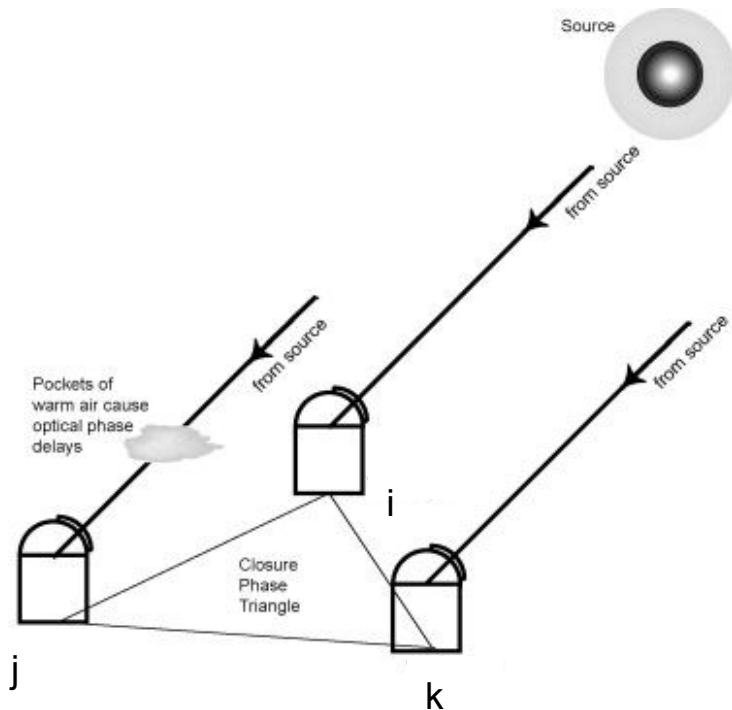
$$G^{i,j} = G^i G^j = \mathcal{V}_m / \mathcal{V}_{\text{cal}}$$

- Goal: recover the antenna complex gains by comparison of the measured visibilities with a known calibrator source:
- Useful closure phase (and amplitude relationships provide constraints for solving for antenna gains, e.g:

- Form total phase around three baselines:



$$\begin{aligned} \phi_{ij}^{obs} + \phi_{jk}^{obs} + \phi_{ki}^{obs} &= (\phi_{ij}^{true} + \theta_i - \theta_j) + (\phi_{jk}^{true} + \theta_j - \theta_k) + (\phi_{ki}^{true} + \theta_k - \theta_i) \\ &= \phi_{ij}^{true} + \phi_{jk}^{true} + \phi_{ki}^{true} \end{aligned}$$



# Observatory Calibrations

- These are done rarely, or when antennas are moved.
- For each antenna, calibration measurements are made for:
  - Array Position
  - Focus
  - Pointing/astrometry
  - Surface accuracy
  - Primary beam pattern



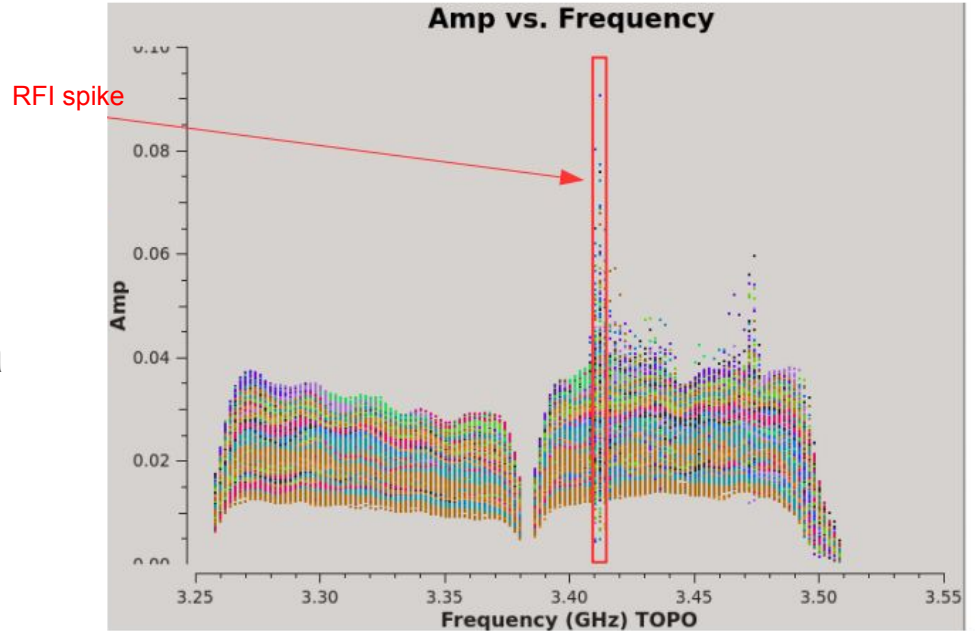
# Science Observation Calibrations

- The following calibrations are done for every ALMA observation:
  - Data Flagging
  - System temperature Measurement
  - Water Vapor Radiometer Corrections
  - Bandpass Calibration
  - Flux Density Scale Calibration
  - Phase (gain) Calibration
  - Check source observations (long-baseline/high frequency only)
  - Polarization Calibrations (polarization observations only)
  - Self-Calibration (ALMA user applied! Friday Workshop :))
  -
- We'll go through (most of them) one at a time.



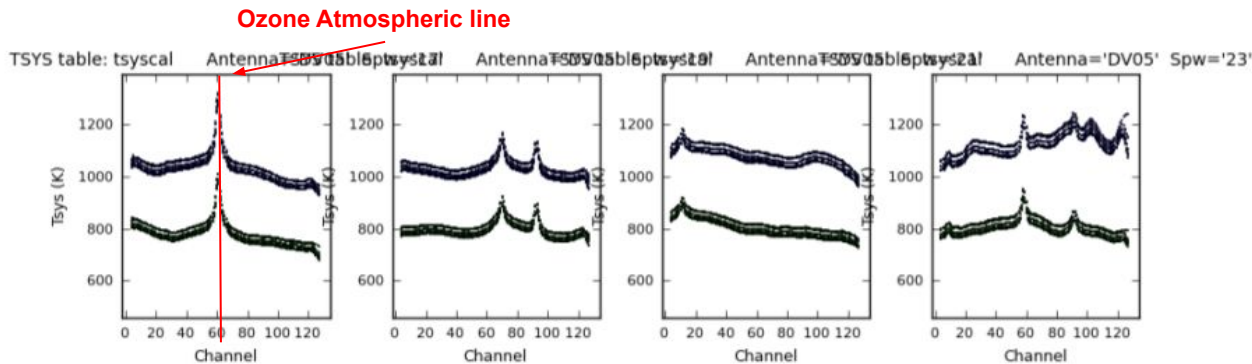
# Data Flagging

- Some problems can completely ruin data, e.g:
  - Broken antennas
  - Correlator glitches
  - Telescope shadowing
  - Radio Frequency Interference
  - Bad calibration solutions
- When this happens, the bad data is removed or “flagged”.



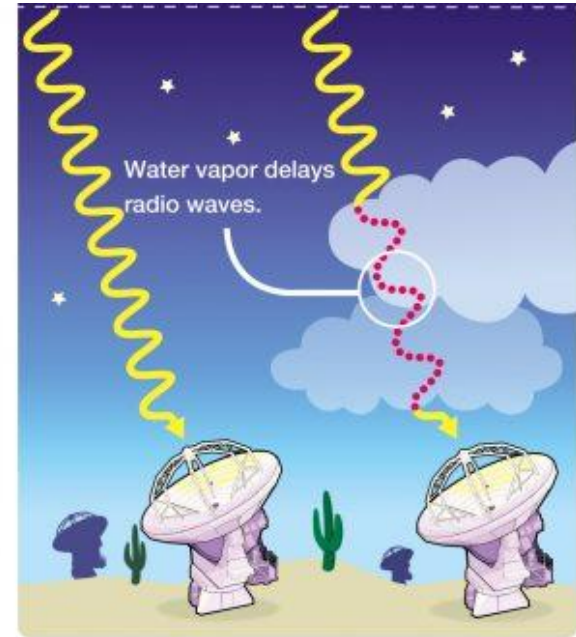
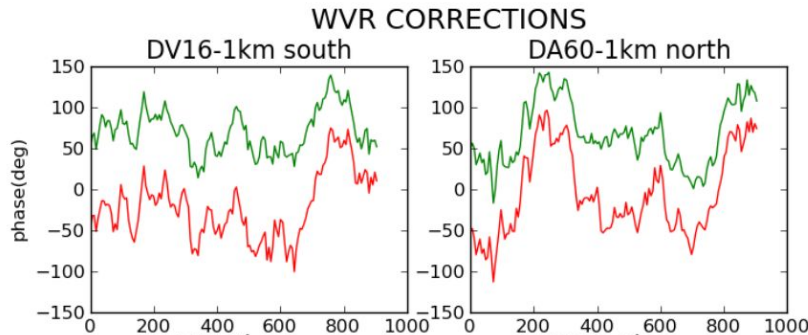
# System Temperature Calibration

- System temperature = noise added to observations.
- $T_{sys} = T_{bg} + T_{sky} + T_{spill} + T_{loss} + T_{cal} + T_{rx}$ , where:
  - $T_{bg}$  = noise contribution from microwave and galactic backgrounds
  - $T_{sky}$  = noise contribution from atmospheric emission
  - $T_{spill}$  = noise contribution due to ground radiation (spillover and scattering)
  - $T_{loss}$  = noise contribution due to losses in feed
  - $T_{cal}$  = noise contribution due to injected noise
  - $T_{rx}$  = receiver noise temperature
- Need to measure  $T_{sys}$  **to get correct data weights!**
- Measure calibrator hot/cold “loads” (resistors) and sky contribution.



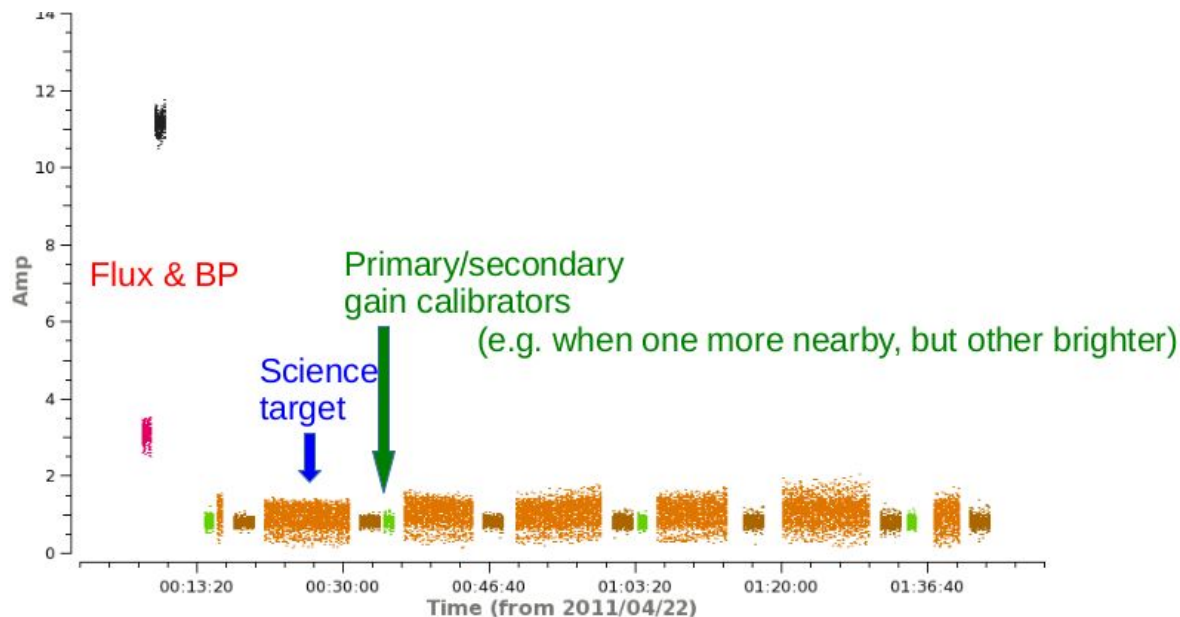
# Water Vapor Radiometer Calibration

- Variations in water vapor in antenna LOS causes significant phase errors:
- ALMA 12m antennas have radiometers that measure water along LOS every 1.1s to correct for this:



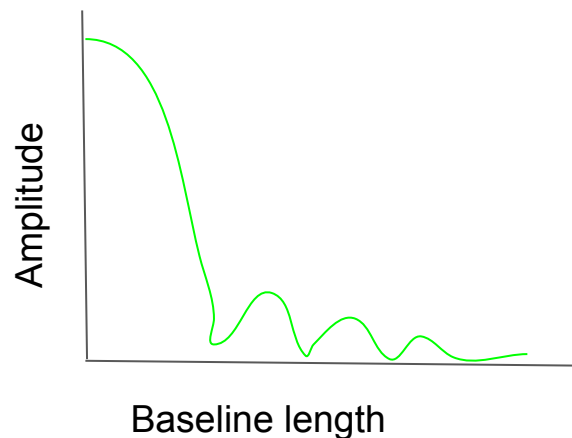
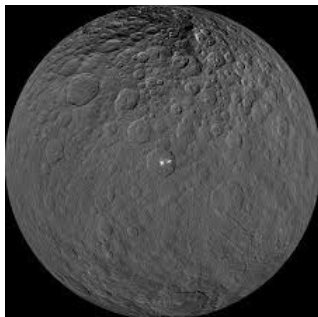
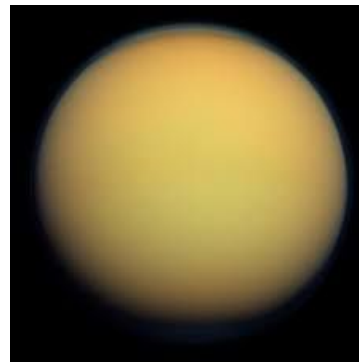
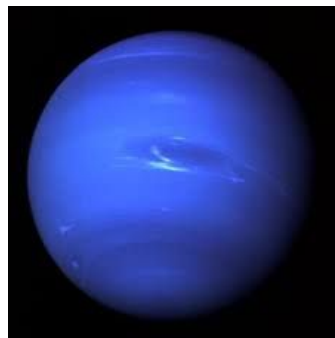
# Calibrator Source Observations

- Flux, bandpass, and phase (gain) calibration vary on short timescales and require observing additional calibrator targets:



# Flux Calibration

- Ideally: observe a mm source of known brightness and scale our visibility amplitudes.
- Problem: the mm sky has few suitable calibrators!
- Option 1: Solar System bodies
- Pros: bright, flux known to 5%
- Cons: not always observable, low flux on long baselines...

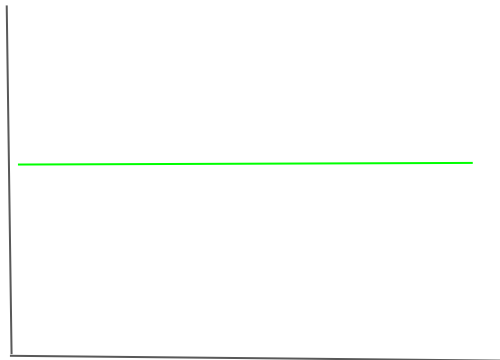


# Flux Calibration

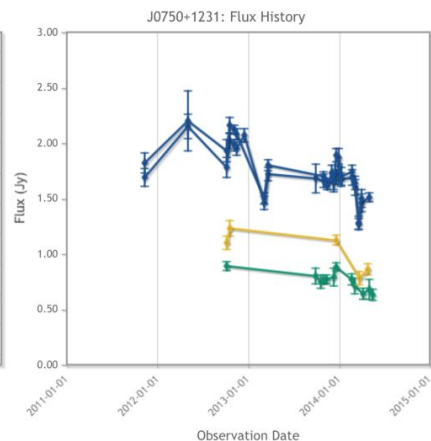
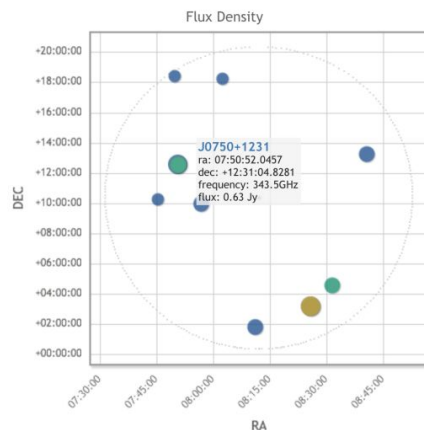
- Option 2: Quasars
- Pros: Bright, point-like, all over the sky
- Cons: **Time variable Flux!**
- ALMA's solution: Observe many quasars regularly with solar system objects in “grid” over the sky.
- Observing an ALMA grid quasar with science targets provides ~10% accuracy at 233 GHz (band 6)



Amplitude

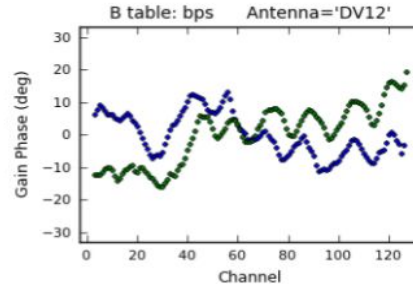
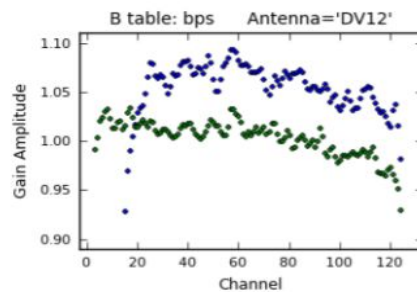
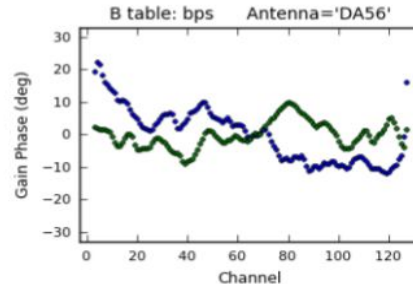
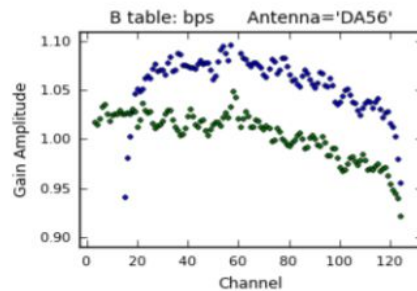


Baseline length



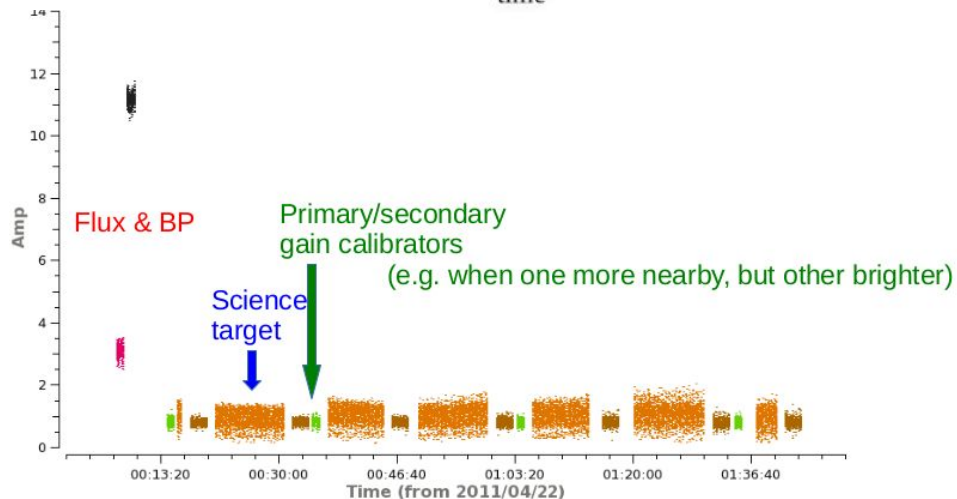
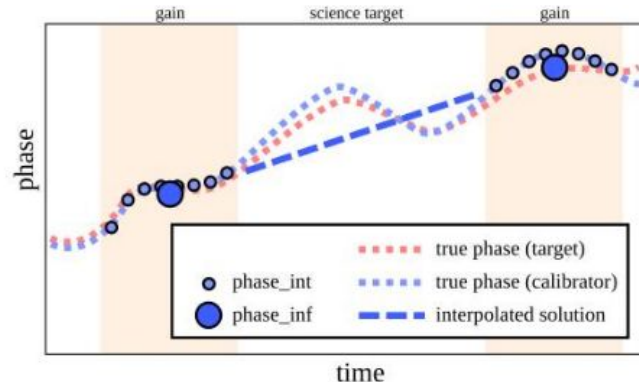
# Bandpass Calibration

- Correct Amplitude and Phase across bandpass by observing a calibrator.
- Usually done once before/after science target observations.



# Phase (gain) Calibration

- Atmospheric turbulence causes large, time variable phase observations **during** an observation.
- Short science target scans are bracketed by observations of a phase calibrator.
- Calibration solutions are interpolated in time to science observations.



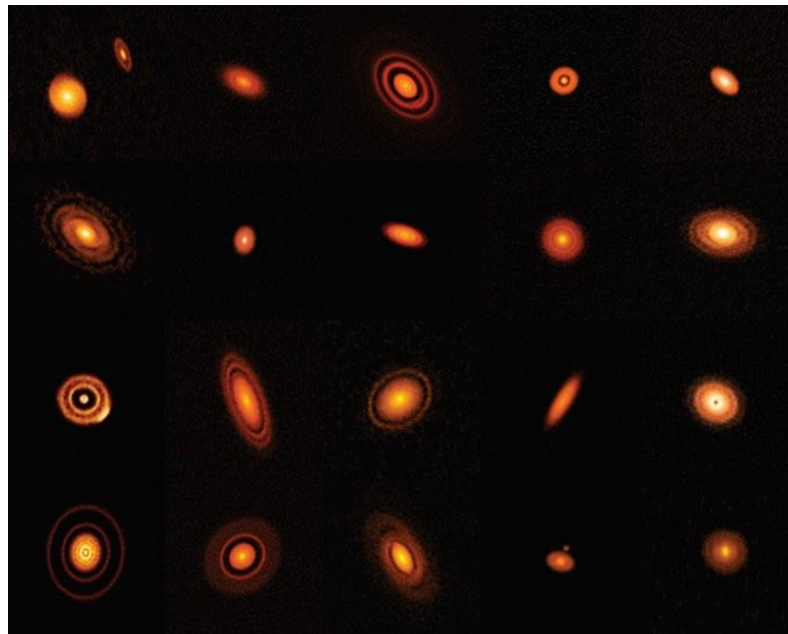
Questions?

# Deconvolution and CLEAN

Logan Francis  
PhD Student, Uvic  
Sept 24th 2020

# Outline

- The Fourier Transform Relationship
- Sampling and the Dirty Beam
- Dirty Images
- Radio Astronomy Image units
- Data Weighting Schemes
- The CLEAN algorithm
- CLEAN parameters
- CLEAN variations



# Fourier Transform Relationship

- Recall that for interferometers the image and uv-plane are related by:

$$I_\nu(l, m) = \iint V(u, v) e^{2\pi i(ul+vm)} du dv$$
$$V(u, v) = \iint I_\nu(l, m) e^{-2\pi i(ul+vm)} dl dm$$

- Let's write things more compactly as follows:

$$I = \mathcal{F}^{-1}\{V\} \quad V = \mathcal{F}\{I\}$$

# Effects of Sampling

- Describe sampling of uv-plane with function  $S(u,v)$ :

$$V_{\text{obs}} = S(u, v)V(u, v) \quad S(u, v) = \sum_i \delta(u-u_i, v-v_i) + \delta(u+u_i, v+v_i)$$

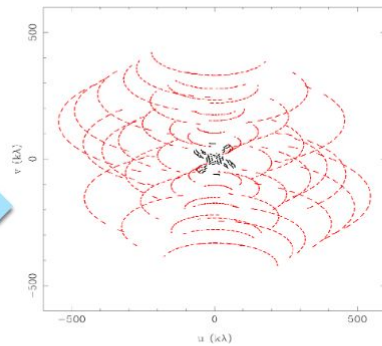
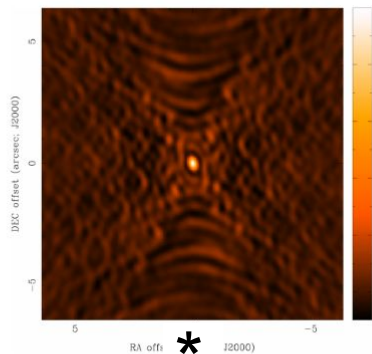
- If we take the Fourier transform of  $V_{\text{obs}}$ , we obtain the true sky brightness convolved with the Fourier transform of  $S$ :

$$B(l, m) = \mathcal{F}\{S(u, v)\} \quad I * B = \mathcal{F}^{-1}\{SV\}$$

- $\mathbf{B}$  is known as the “**dirty beam**” or “**synthesized beam**” and is how the array sees a point source.  $\mathbf{I} * \mathbf{B}$  is thus called the “**dirty image**”.

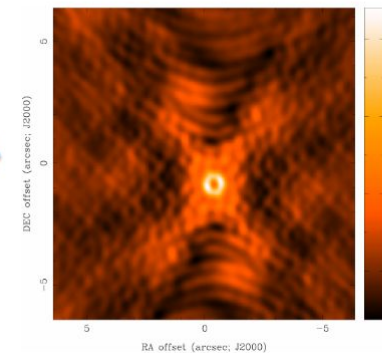
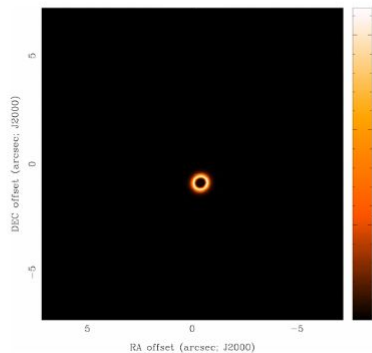
# Dirty Image Examples

“dirty beam”



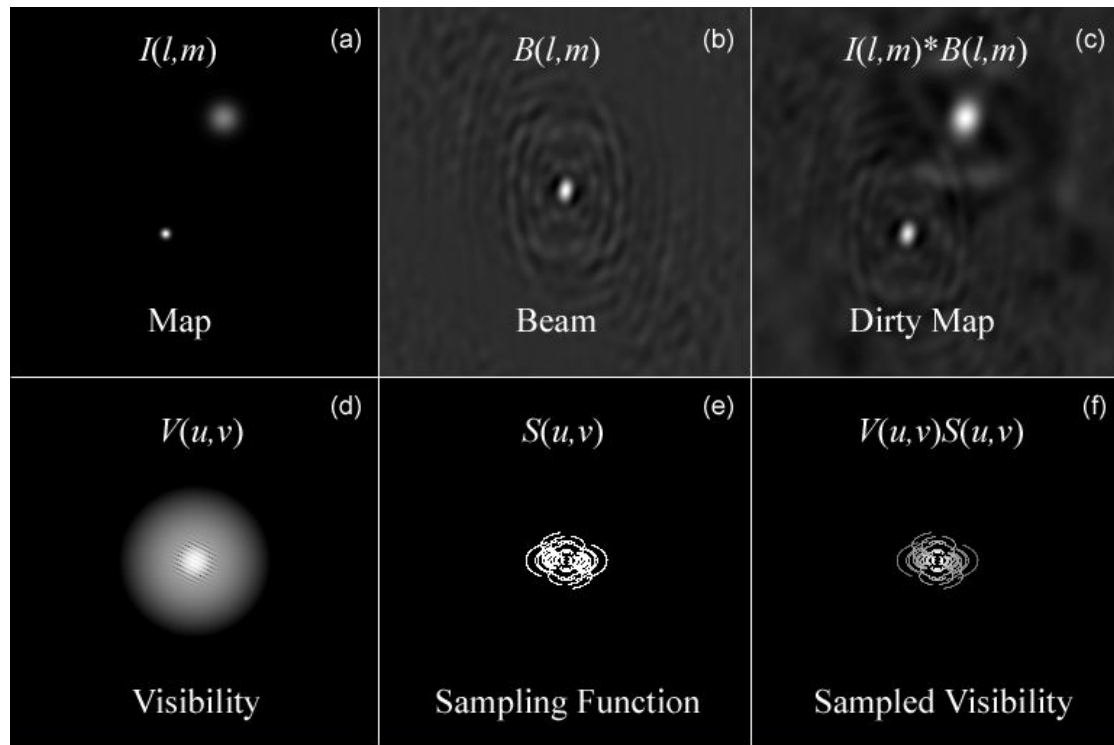
$S(u,v)$

“true image”



“dirty image”

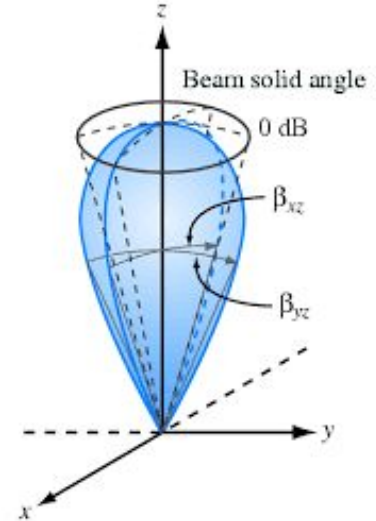
# Dirty Image Examples



# Image units for Radio telescopes

- A Jansky (Jy) is a unit of spectral **flux** density for radio telescopes.
- Image units are often in Jy/**beam**, a unit of spectral **intensity**.
- The **beam** is the solid angle of the telescope point spread function.
- Flux is calculated by integrating the intensity over the angular extent of the source.

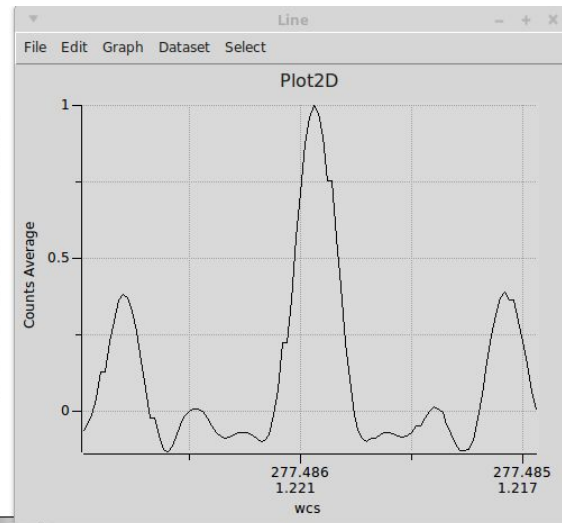
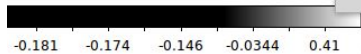
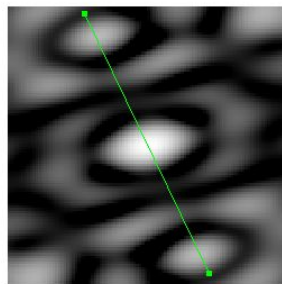
$$1 \text{ Jy} = 10^{-26} \frac{\text{W}}{\text{Hz} \cdot \text{m}^2}$$



$$F_\nu = \iint_{source} I_\nu d\Omega$$

# Image units for interferometers

- For interferometers, the beam size of the **synthesized beam** main lobe.
- The Full-width at half-maximum (FWHM) of a Gaussian fit to the main lobe is typically used.
- For interferometers, the single dish response is called the **primary beam**.



# Weighting Schemes - Natural

- Not all data is created equally - each visibility sample has an uncertainty determined during calibration.
- A “Natural” weighting scheme weights the  $i$ 'th according to its uncertainty:

$$w_i = \frac{1}{\sigma_i^2}$$

- Natural weighting provides optimal sensitivity for point source detection.

# Weighting Schemes - Uniform

- The dirty beam has large sidelobes due to the sparseness of uv-plane sampling.
- This can be mitigated by increasing the weight of sparsely sampled regions of the uv-plane:

$$w_i = \left( \frac{1}{\sigma_i^2} \right) / W_k$$

- $W_k$  is the **local density** of data points in the uv-plane, which has been binned into **k** cells of size  $2/\text{FOV}$ .
- Uniformly weighting data **increases the image noise**.

# Weighting Schemes - Briggs Robust

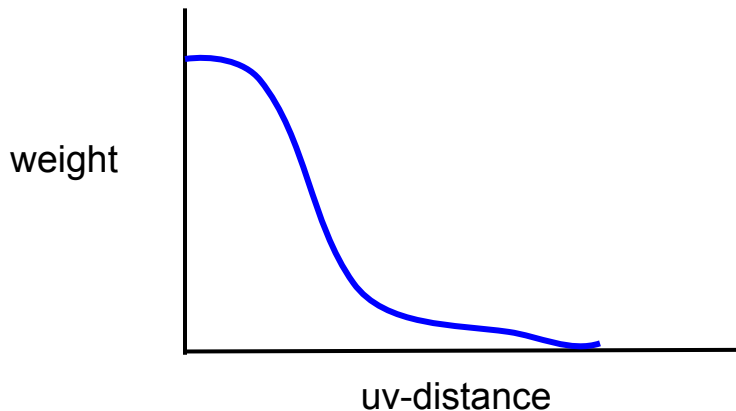
- Brigg's weighting scheme attempts to find a good compromise between uniform and natural weightings.
- The “robustness” parameter  $R$  takes values between -2 (essentially uniform) and 2 (essentially natural).

$$\omega_i = \frac{1}{\sigma_k^2} \quad w_i = \frac{\omega_i}{1 + W_k f^2} \quad f^2 = \frac{(5 * 10^{-R})^2}{\frac{\sum_k W_k^2}{\sum_i \omega_i}}$$

- $R=0.5$  provides a good compromise for most ALMA data, but you should experiment and choose what's best for your data!

# Weighting Schemes - uv tapering

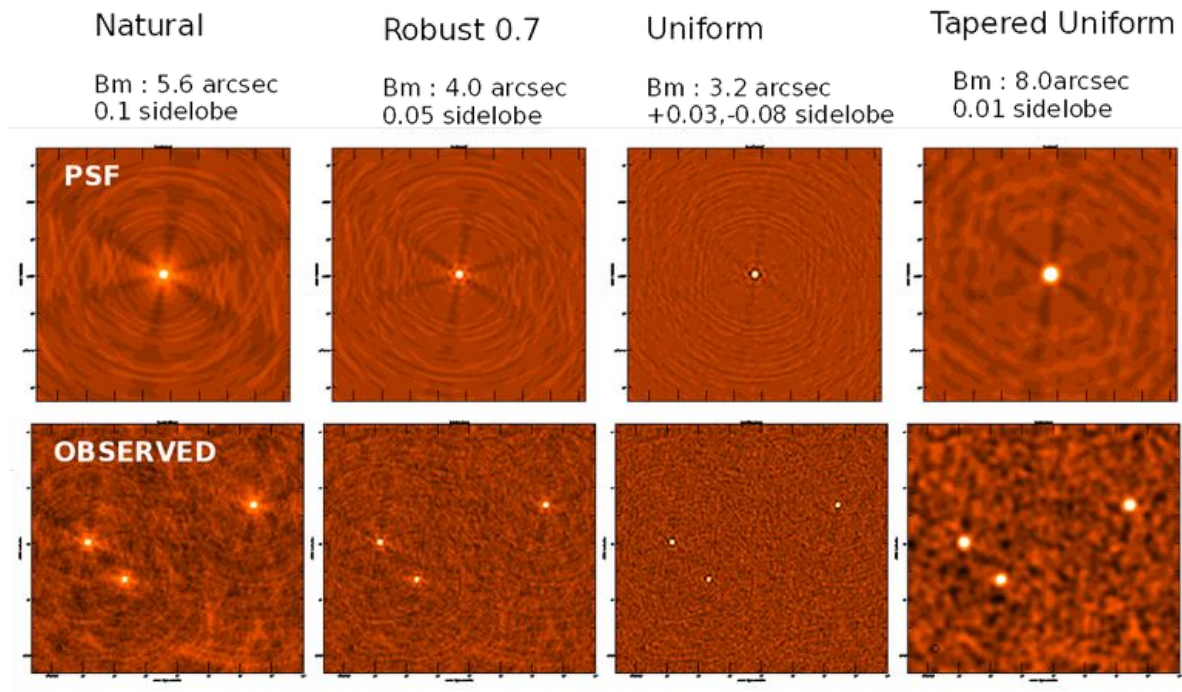
- Long baselines may contribute significantly to high sidelobes in the dirty beam.
- Short baselines recover extended structures which may be of interest.
- We can optimize for this by multiplying our data weights in the uv-plane by a Gaussian, thus “tapering” out the effect of long baselines.
- This **throws away data** and **increases noise!**



# Effect of Weighting on the Dirty Beam

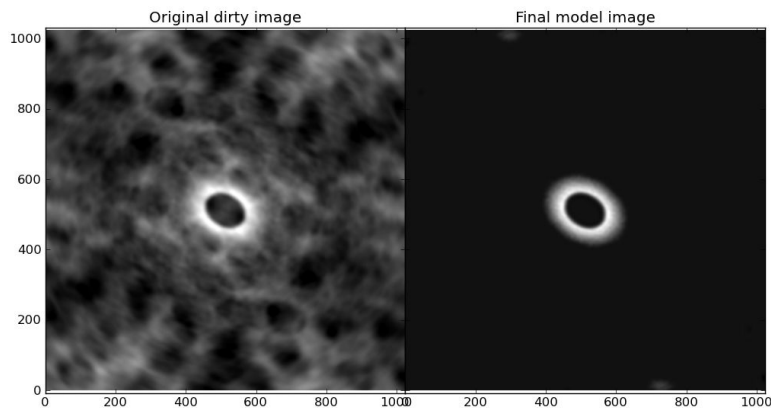
- We typically include the weights in our expression for the sampling function:

$$S(u, v) = \sum_i w_i (\delta(u - u_i, v - v_i) + \delta(u + u_i, v + v_i))$$



# The CLEAN Algorithm

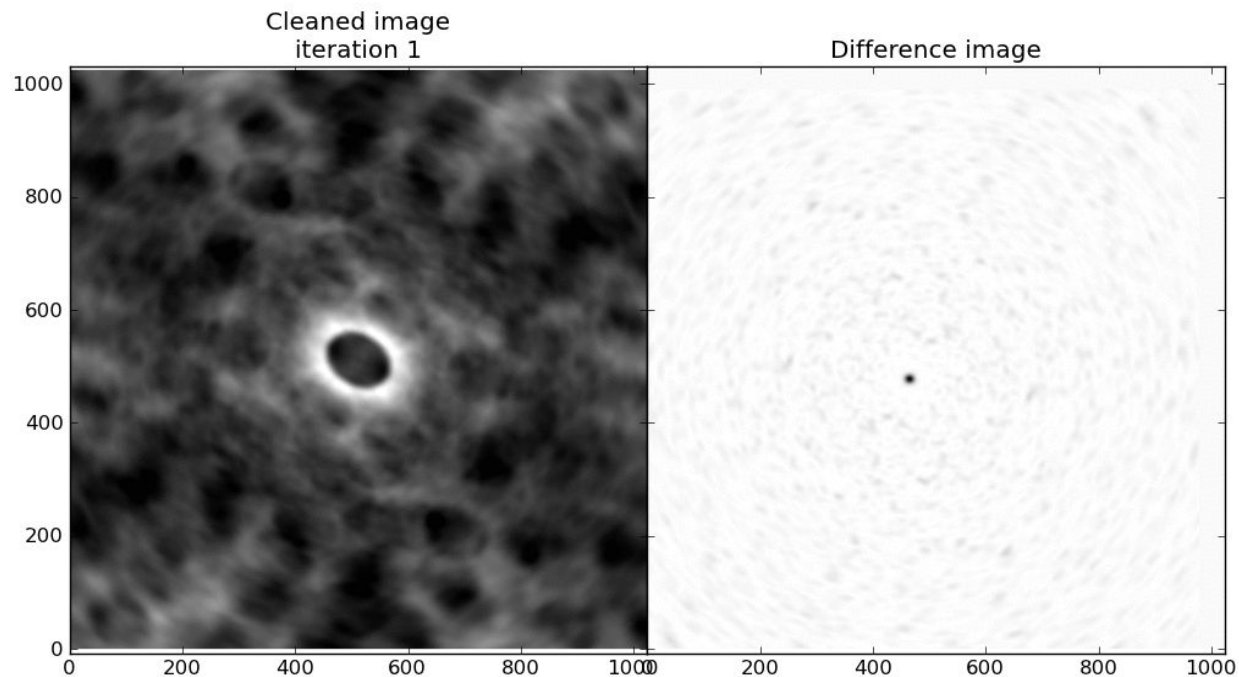
- The CLEAN algorithm (Hogbom 1974) attempts to **deconvolve** the image and remove the effects of the dirty beam.



See <http://nesanders.github.io/gICLEAN/examples.html>

1. Produce an initial dirty image  $I_D$
2. Find brightest point  $I_0$  in  $I_D$
3. Subtract from the image the dirty beam  $B$  scaled and shifted to peak at  $\gamma I_0$ , where  $\gamma < 1$ .
4. Add a point source of brightness  $\gamma I_0$  to "clean" model image.
5. Repeat Steps 2-4, replacing  $I_D$  with the subtracted map from the last iteration. Stop when  $I_0$  is comparable to the noise level in the map.
6. Convolve the "clean" model with an ideal "clean" beam, typically a Gaussian fit to the main lobe of the dirty beam.
7. Add dirty image residuals to clean image.

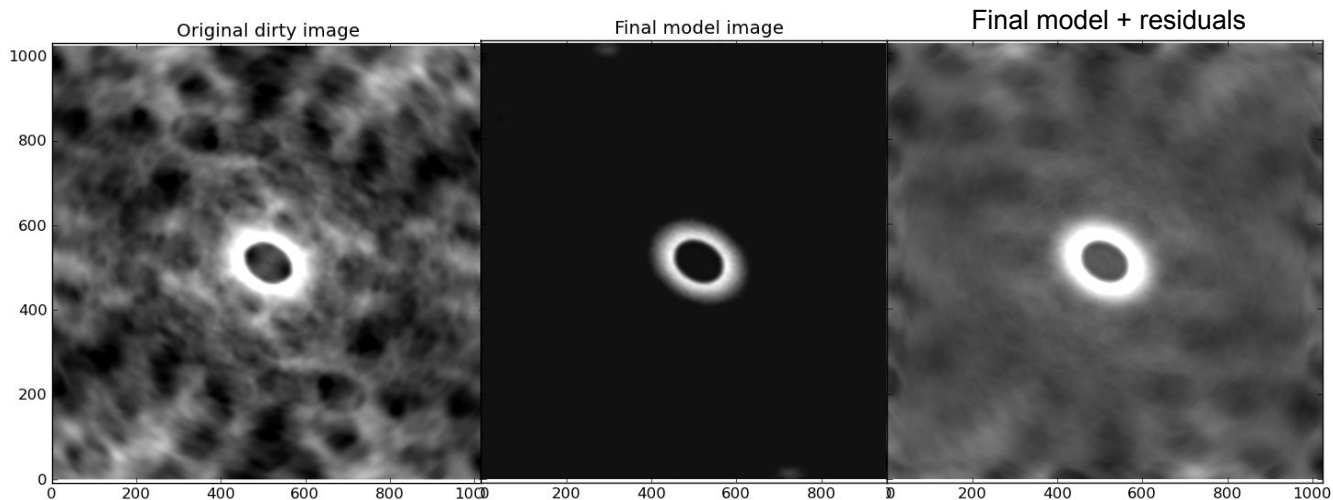
# CLEAN in action



- Left: residual image. Right: Removed model x Dirty beam

# CLEAN in action

- CLEAN provides an impressive increase in image quality!
- CLEAN works well because we know our images are sparse and mostly empty of emission.



# CLEAN and CASA

- Using CLEAN with ALMA data is usually done with the CASA package.
- Set of C++ tools for radio data reduction with python bindings.
- Includes it's own python installation.
- Formerly python 2, new versions will use python 3.
- Documentation:
  - <https://casa.nrao.edu/casadocs/casa-6.1.0>
- CASA Tutorials:
  - [https://casaguides.nrao.edu/index.php?title=Main\\_Page](https://casaguides.nrao.edu/index.php?title=Main_Page)



# CASA basics

- Interface provides an ipython interpreter and GUI output logger.
- Radio reduction tools available as “tasks” i.e. python functions.
- Useful commands:
  - **execfile**(*scriptname*) - execute commands in a script
  - **inp** *taskname* - check task inputs
  - **help**(*taskname*) - get task documentation in terminal
  - **doc**(*taskname*) - get task documentation in web browser
  - **go** *taskname* - run task with current inputs
  - **tget** *taskname* - get inputs last used to run task

```
(base) logan@logan-Latitude-7480 ~ $ casa
=====
The start-up time of CASA may vary
depending on whether the shared libraries
are cached or not.
=====

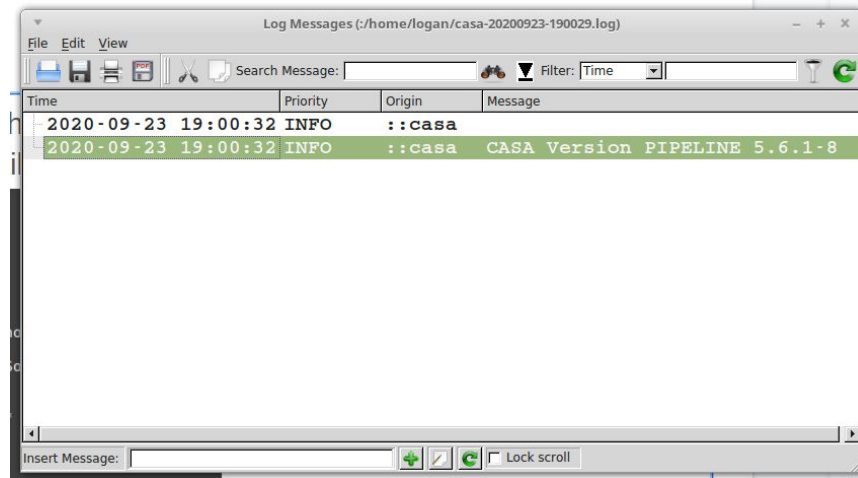
IPython 5.1.0 -- An enhanced Interactive Python.
PIPELINE CASA 5.6.1-8 -- Common Astronomy Software Applications

casaVersion = 5.6.1-8
imported casatasks and tools using taskinit *

C++ shared library loaded successfully

--> CrashReporter initialized.
Enter doc('start') for help getting started with CASA...
Using matplotlib backend: TkAgg

CASA -1> |
```



# CLEAN in CASA

- CLEAN can be used through task *tclean* in CASA.
- **Huge** number of inputs - but only a handful at a time are needed.

```
clean --help
vis = '' # Name of input visibility file(s)
selectdata = True # Enable data selection parameters
field = '' # field(s) to select
spw = '' # spw(s)/channels to select
timerange = '' # Range of time to select from data
uvrange = '' # Select data within uvrange
antenna = '' # Select data based on antenna/baseline
scan = '' # Scan number range
observation = '' # Observation ID range
intent = '' # Scan Intent(s)

datacolumn = 'corrected' # Data column to image(data,corrected)
imagename = '' # Pre-name of output images
imsize = [100] # Number of pixels
cell = ['1arcsec'] # Cell size
phasecenter = '' # Phase center of the image
stokes = 'I' # Stokes Planes to make
projection = 'SIN' # Coordinate projection
startmodel = '' # Name of starting model image
specmode = 'mfs' # Spectral definition mode
# (mfs,cube,cubedata, cubesource)
reffreq = '' # Reference frequency

gridding = 'standard' # Gridding options (standard, wproject,
# widefield, mosaic, awproject)
vptable = '' # Name of Voltage Pattern table
pblimit = 0.2 # PB gain level at which to cut off
# normalizations

deconvolver = 'hogbom' # Minor cycle algorithm (hogbom,clark,m
# ultiscale,mtmfs,mem,clarkstokes)
restoration = True # Do restoration steps (or not)
restoringbeam = [] # Restoring beam shape to use. Default
# is the PSF main lobe
pbcor = False # Apply PB correction on the output
# restored image

outlierfile = '' # Name of outlier-field image
# definitions
weighting = 'natural' # Weighting scheme
# (natural,uniform,briggs,
# briggsabs[experimental])
uvtaper = [] # uv-taper on outer baselines in uv-
# plane

iter = 0 # Maximum number of iterations
usmask = 'user' # Type of mask(s) for deconvolution:
# user, pb, or auto-multithresh
mask = '' # Mask (a list of image name(s) or
# region file(s) or region string(s) )
pbmask = 0.0 # primary beam mask

fastnoise = True # True: use the faster (old) noise
# calculation. False: use the new
# improved noise calculations
restart = True # True : Re-use existing images. False
# : Increment imagename
savemodel = 'none' # Options to save model visibilities
# (none, virtual, modelcolumn)
calcres = True # Calculate initial residual image
calcpsf = True # Calculate PSF
parallel = False # Run major cycles in parallel
```

# Basic tclean parameters

- Most parameters for *tclean* can be left as default.
- Pay attention to *datacolumn* - 'corrected' contains calibrated data, if present.
- *field* - defaults to select every observed source (a bad idea)
- *spw* - selects all channels/windows by default - fine if there are no spectral lines

```
# tclean :: Radio Interferometric Image Reconstruction
vis = '' # Name of input visibility file(s)
selectdata = True # Enable data selection parameters
field = '' # field(s) to select
spw = '' # spw(s)/channels to select
timerange = '' # Range of time to select from data
uvrange = '' # Select data within uvrange
antenna = '' # Select data based on antenna/baseline
scan = '' # Scan number range
observation = '' # Observation ID range
intent = '' # Scan Intent(s)

datacolumn = 'corrected' # Data column to image(data,corrected)
imagename = '' # Pre-name of output images
imsize = [100] # Number of pixels
cell = ['1arcsec'] # Cell size
phasecenter = '' # Phase center of the image
stokes = 'I' # Stokes Planes to make
projection = 'SIN' # Coordinate projection
startmodel = '' # Name of starting model image
```

# Basic tclean parameters

- Specmode:
  - 'mfs' = multifrequency synthesis - used for continuum
  - 'Cube' used to image spectral lines
- *reffreq* - reference frequency of image - defaults to average across selected spw
- *pbcor* - correct for antenna primary beam - important for sources on field edge.

```
specmode = 'mfs' # Spectral definition mode
# (mfs,cube,cubedata, cubesource)
reffreq = '' # Reference frequency

gridding = 'standard' # Gridding options (standard, wproject,
# widefield, mosaic, awproject)
vptable = '' # Name of Voltage Pattern table
pblimit = 0.2 # PB gain level at which to cut off
# normalizations

deconvolver = 'hogbom' # Minor cycle algorithm (hogbom,clark,m
# ultiscale,mtmfs,mem,clarkstokes)
restoration = True # Do restoration steps (or not)
restoringbeam = [] # Restoring beam shape to use. Default
# is the PSF main lobe
pbcor = False # Apply PB correction on the output
# restored image
```

# Basic tclean parameters

- *Weighting* - 'natural', 'uniform' and 'briggs' available (and others...).

```
weighting = 'briggs' # Weighting scheme
# (natural,uniform,briggs,
# briggsabs[experimental])
robust = 0.5 # Robustness parameter
npixels = 0 # Number of pixels to determine uv-cell
# size
uvtaper = [] # uv-taper on outer baselines in uv-
# plane
```

# Basic tclean parameters

- *niter* - just set to some huge number if you don't know what to use
- *threshold* - can be used instead of *niter*, e.g '3 mJy', set to expected noise level in image.
- *Interactive* - Set to "True" to show GUI interface

```
niter = 9999 # Maximum number of iterations
gain = 0.1 # Loop gain
threshold = 0.0 # Stopping threshold
nsigma = 0.0 # Multiplicative factor for rms-based
# threshold stopping
cycleniter = -1 # Maximum number of minor-cycle
# iterations
cyclefactor = 1.0 # Scaling on PSF sidelobe level to
# compute the minor-cycle stopping
# threshold.
minpsffraction = 0.05 # PSF fraction that marks the max depth
# of cleaning in the minor cycle
maxpsffraction = 0.8 # PSF fraction that marks the minimum
# depth of cleaning in the minor cycle
interactive = False # Modify masks and parameters at
# runtime
```

# Tclean example

The screenshot displays the CASA software interface. At the top, there is a menu bar with 'Data', 'Display Panel', 'Tools', 'View', and 'Help'. Below the menu bar is a toolbar with various icons. A red box highlights a section of the toolbar containing icons for adding, erasing, and applying actions to channels and polarizations. Below this is a configuration panel with a green background, containing the following controls:

- Add** (radio button selected) and **Erase** (radio button)
- This Channel** (radio button selected) and **All Channels** (radio button)
- This Polarization** (radio button selected) and **All Polarizations** (radio button)
- Next Action:** (dropdown menu)
- max cycleniter:** 100
- iterations left:** 9999
- threshold:** 0jy
- cyclethreshold:** 0.367768jy

The main display area shows a residual map titled 'Serpens\_08.residual-raster'. The map is a heatmap with axes labeled 'ICRS Declination' (ranging from 1°13'04" to 28") and 'ICRS Right Ascension' (ranging from 18h29m57s.6 to 55s.8). A central region is highlighted with a green box and a red circle, indicating the area of interest.

On the right side, the 'Cursors' panel shows the following information:

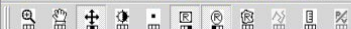
- Serpens\_08.residual-raster**  
-0.170299 Pixel: 99 60 0 0  
18:29:55.747 +01:13:18.659 I -6241.1 km/s (lsrk/radio velocity)
- Serpens\_08.mask**  
+0 Pixel: 99 60 0 0  
18:29:55.747 +01:13:18.659 I -6241.1 km/s (lsrk/radio velocity)  
Contours: -0.6 -0.2 0.2 0.6

A red box highlights the terminal output of the `tclean` task:

```
tclean(vis='Serpens_Main_850_08_epoch1_cont_chan_avg_self-cal.ms',  
field='Serpens_Main_850_08',  
datacolumn='corrected',  
imagename='Serpens_08',  
specmode='mfs',  
spw='',  
imsize=[100, 100],  
cell='0.3arcsec',  
weighting='briggs',  
robust=0.5,  
niter=9999,  
interactive=True)
```

# Tclean in logger

```
INFO      ...fineImage  Impars : start
INFO      ...fineImage  Shape : [100, 100, 1, 1]Spectral : [3.43505e+11] at [0] with increment [1.58443e+10]
INFO      ...fineImage  Set Gridding options for [Serpens_08] with ftmachine : gridft
INFO      ...:weight()    Set imaging weights : Briggs weighting: sidelobes will be suppressed over full image
INFO      ...gWeight()    Normal robustness, robust = 0.5
INFO      ...nvolution   Set Deconvolution Options for [Serpens_08] : hogbom
INFO      ...Iteration   Set Iteration Control Options
INFO      ...::makePSF    ----- Make PSF -----
INFO      ...nsitivity    [Serpens_08] Theoretical sensitivity (Jy/bm):0.000533952
INFO      ...ntBeamSet    Beam : 5.82657 arcsec, 2.88889 arcsec, -78.1369 deg
INFO      ...imaryBeam   vi2 : Evaluating Primary Beam model onto image grid(s)
INFO      ...ajorCycle   ----- Run Major Cycle 1 -----
INFO      ...mageStats    [Serpens_08] Peak residual (max,min) over full image : (0.94841,-0.264522)
INFO      ...mageStats    [Serpens_08] Total Model Flux : 0
INFO      ...setupMask    [Serpens_08] Initializing new mask to 0.0 for interactive drawing
INFO      ...setupMask    [Serpens_08] Number of pixels in the clean mask : 0 out of a total of 10000 pixels. [ 0 % ]
INFO      ...ctivemask    [Serpens_08.mask] Mask modified from 0 pixels to 510 pixels
INFO      ...teraction    [Serpens_08] Mask changed interactively.
INFO      ...mageStats    [Serpens_08] Peak residual (max,min) within mask : (0.94841,-0.118535) over full image : (0.94841,-0.264522)
INFO      ...mageStats    [Serpens_08] Total Model Flux : 0
INFO      ...minorCycle   ----- Run Minor Cycle Iterations -----
INFO      ...econvolve    [Serpens_08] Run Hogbom minor-cycle | CycleThreshold=0.367768, CycleNiter=100, Gain=0.1
INFO      ...econvolve    [Serpens_08] iters=0->10 [10], model=0->0.61882, peakres=0.94841->0.333689, Reached cyclethreshold.
INFO      ...ionRecord    Completed 10 iterations.
```

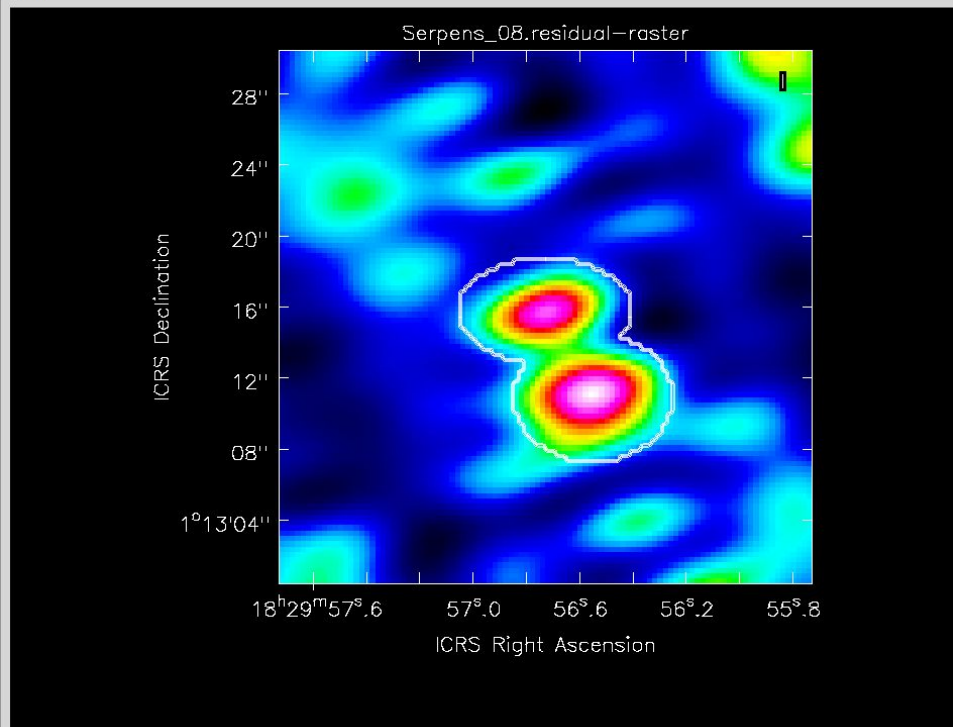


Click here with the desired mouse button to assign that button to 'Colormap fiddling - shift/slope'  
Drag tool using the assigned mouse button.

Control panel with buttons for 'Add', 'Erase', 'All Channels', and 'All Polarizations'. Below are input fields for 'max cycycler', 'iterations left', 'threshold', and 'cyclethreshold'.

Display

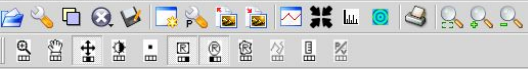
Cursors



Serpens_08.residual-raster	
+0.0400773	Pixel: 14 99 0 0
18:29:57.440 +01.13.30.373 I	-6241.1 km/s (lsrk/radio velocity)

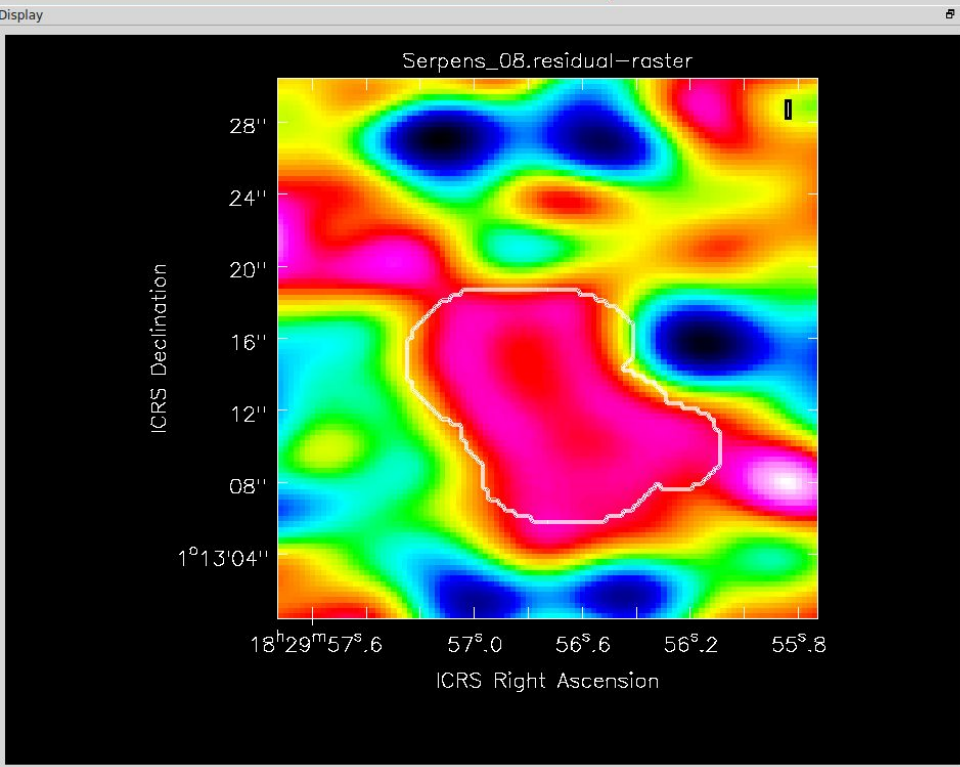
Serpens_08.mask	
+0	Pixel: 14 99 0 0
18:29:57.440 +01.13.30.373 I	-6241.1 km/s (lsrk/radio velocity)
Contours: 0.2 0.4 0.6 0.8	



Add  This Channel  This Polarization  All Channels  All Polarizations

Next Action:

max cycleniter:  iterations left:  threshold:  cyclethreshold:



Cursors

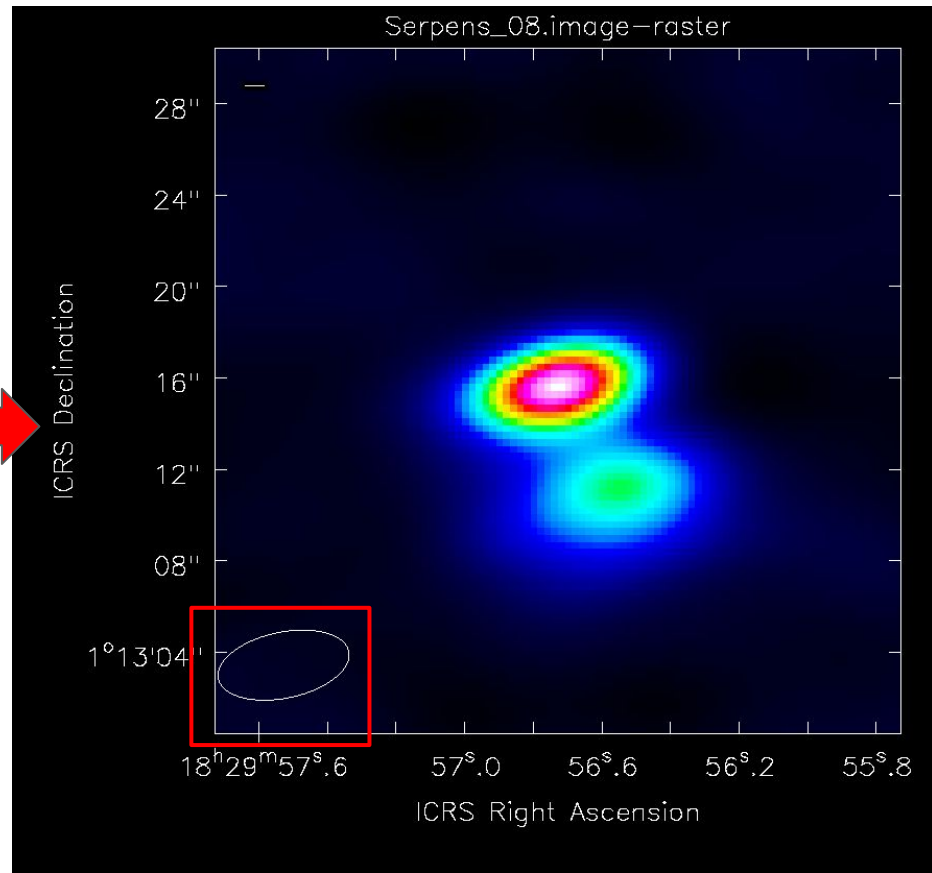
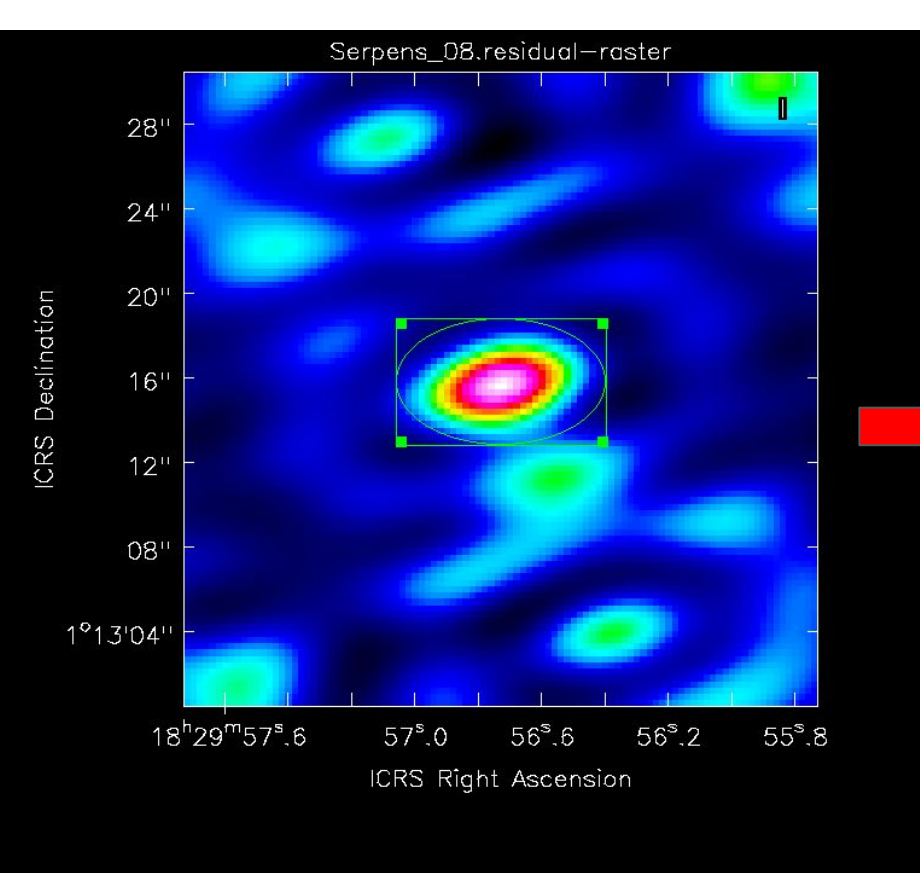
Serpens\_08.residual-raster

+0.0022934	Pixel: 7 99 0 0
18:29:57.580	+01.13.30.316 I -6241.1 km/s (lsrk/radio velocity)

Serpens\_08.mask

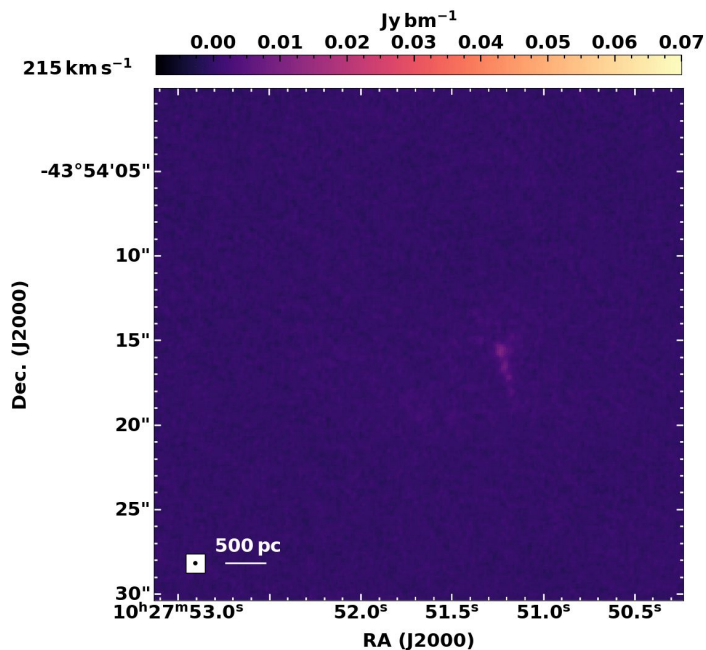
+0	Pixel: 7 99 0 0
18:29:57.580	+01.13.30.316 I -6241.1 km/s (lsrk/radio velocity)
Contours: 0.2 0.4 0.6 0.8	

# Tclean results



# Other tclean options - Cube cleaning

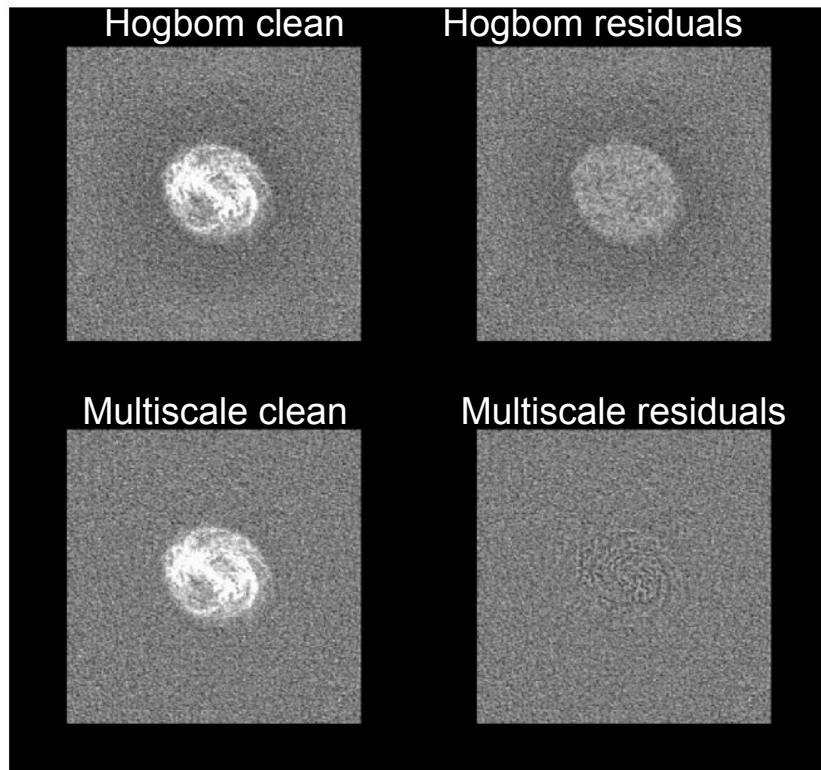
- Use `specmode='cube'` and subparameters to image spectral data



```
specmode = 'cube' # Spectral definition mode
# (mfs,cube,cubedata, cubesource)
nchan = 20 # Number of channels in the output
# image
start = '-20km/s' # First channel (e.g. start=3,start='1.
# 1GHz',start='15343km/s')
width = '2km/s' # Channel width (e.g. width=2,width='0.
# 1MHz',width='10km/s')
outframe = 'LSRK' # Spectral reference frame in which to
# interpret 'start' and 'width'
veltype = 'radio' # Velocity type (radio, z, ratio, beta,
# gamma, optical)
restfreq = '230.538GHz' # List of rest frequencies
interpolation = 'linear' # Spectral interpolation
# (nearest,linear,cubic)
chanchunks = 1 # Number of channel chunks
perchanweightdensity = True # whether to calculate weight density
# per channel in Briggs style
# weighting or not
```

# Other tclean options - multiscale cleaning

- CLEAN creates models of the sky using collections of point sources.
- This is not optimal for very extended sources.
- Multiscale cleaning allows CLEAN to use extended Gaussian-like functions for creating a model.



Questions?